

# Emerging directions in limited-area AI-Driven Weather Forecasting

Leif Denby (lcd@dmi.dk), Weather modelling, Weather Research - with contributions from the DMI team: Emy Alerskans, Eleni Briola, Simon Christiansen, Martin Frølund, Kasper Hintz, Ole Lindberg, Hauke Schulz, Mathias Schreiner

Joel Oskarsson (Linköping University), Simon Adamov (ETH Zurich/MeteoSwiss) and the rest of the MLLAM community



Danish Meteorological Institute

# Overview of ML activities in Weather Models

- **Neural-LAM:**
  - Graph Neural-Network using Encode-Process-Decode paradigm to emulate atmospheric flow model (traditional Numerical Weather Prediction used for operational forecasts at DMI)
- **LDCast**
  - Latent Diffusion based precipitation nowcasting from using radar observations
- **LeeWaveNet**
  - UNet (with transfer learning for predicting synthesized wavepackets) to detect and characterise lee waves over Greenland to warn air traffic
- **Applications of self-supervised learning**
  - Denoising of LIDAR-based lower-atmosphere water-vapour observations
  - Mesoscale cloud organisation in the tropics










Other activities (not covered today)

**Quality Control of crowdsourced data**

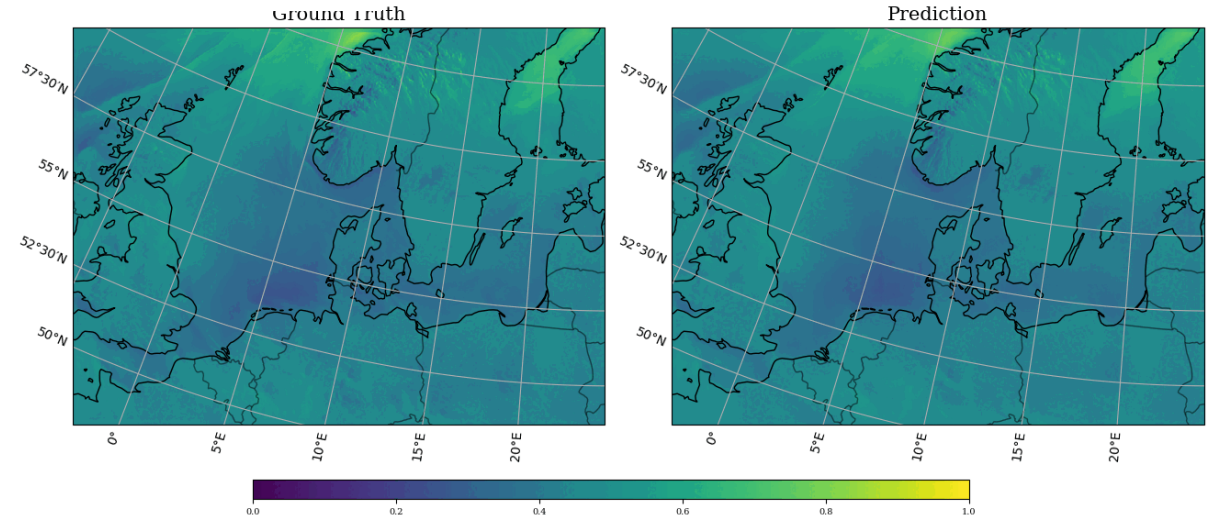
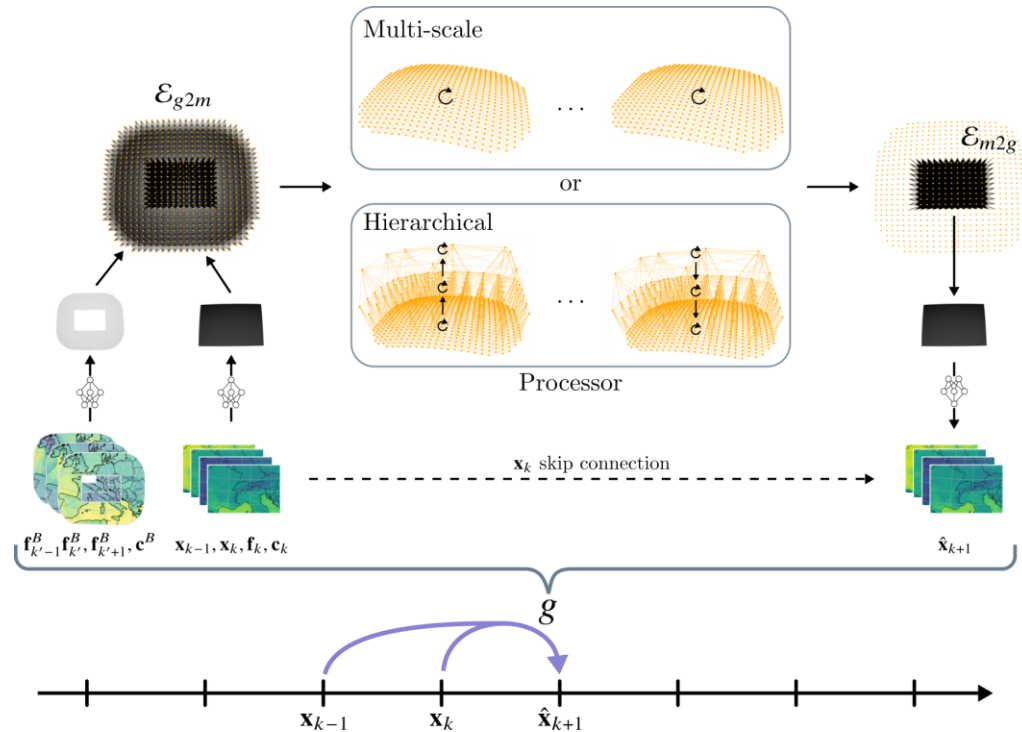
**GNN Data-driven Atmospheric Dispersion**

**SciML Bayesian Differential equations for Road Weather Conditions**

# Building Neural Limited Area Models: Kilometer-Scale Weather Forecasting in Realistic Settings

Simon Adamov<sup>†,1,2</sup> , Joel Oskarsson<sup>†,3\*</sup> , Leif Denby<sup>4</sup> , Tomas Landelius<sup>5</sup> , Kasper Hintz<sup>4</sup> , Simon Christiansen<sup>4</sup>, Irene Schicker<sup>6</sup> , Carlos Osuna<sup>1</sup>, Fredrik Lindsten<sup>3</sup> , Oliver Fuhrer<sup>1</sup>  and Sebastian Schemm<sup>2,7</sup> 

u10m (m s<sup>-1</sup>), t=1 (3 h)



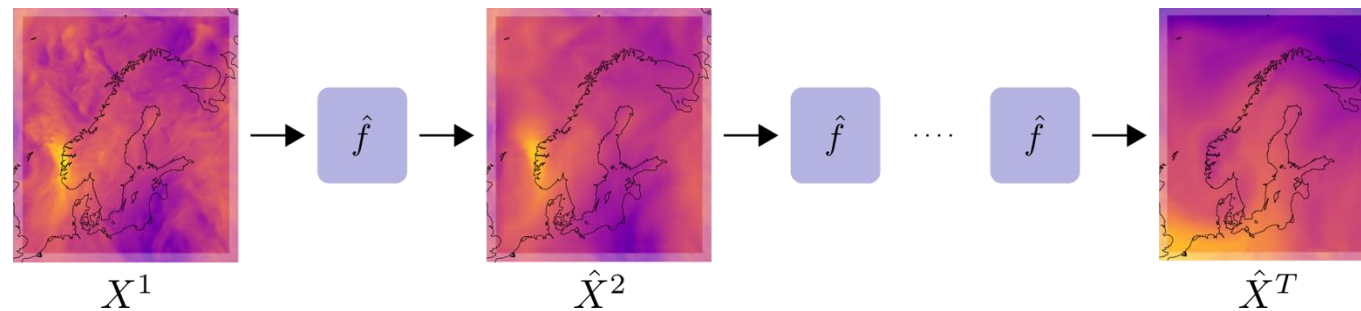
Work lead by PhD students Simon Adamov (MeteoSwiss) and Joel Oskarsson (SMHI) on training and skill of LAM models. Preprint out soon (weeks). Highlights:

- Training takes order 2K GPU hours
- Comparable, and on some metrics better, than operational NWP forecast model (Harmonie-AROME)

preprint on <https://arxiv.org/abs/2504.09340>

# How do these models work?

- Weather state  $X^t$
- Dynamics model  $X^t = f(X^{t-1}, \dots, X^{t-p})$
- Approximate with machine learning model  $\hat{f} \approx f$



$X^1, X^2, \dots, X^T.$

- Train on dataset of trajectories
  - Forecast data: Fast surrogate model
  - Reanalysis data: Surpass existing NWP



# How do this GNN-based forecasting models work?

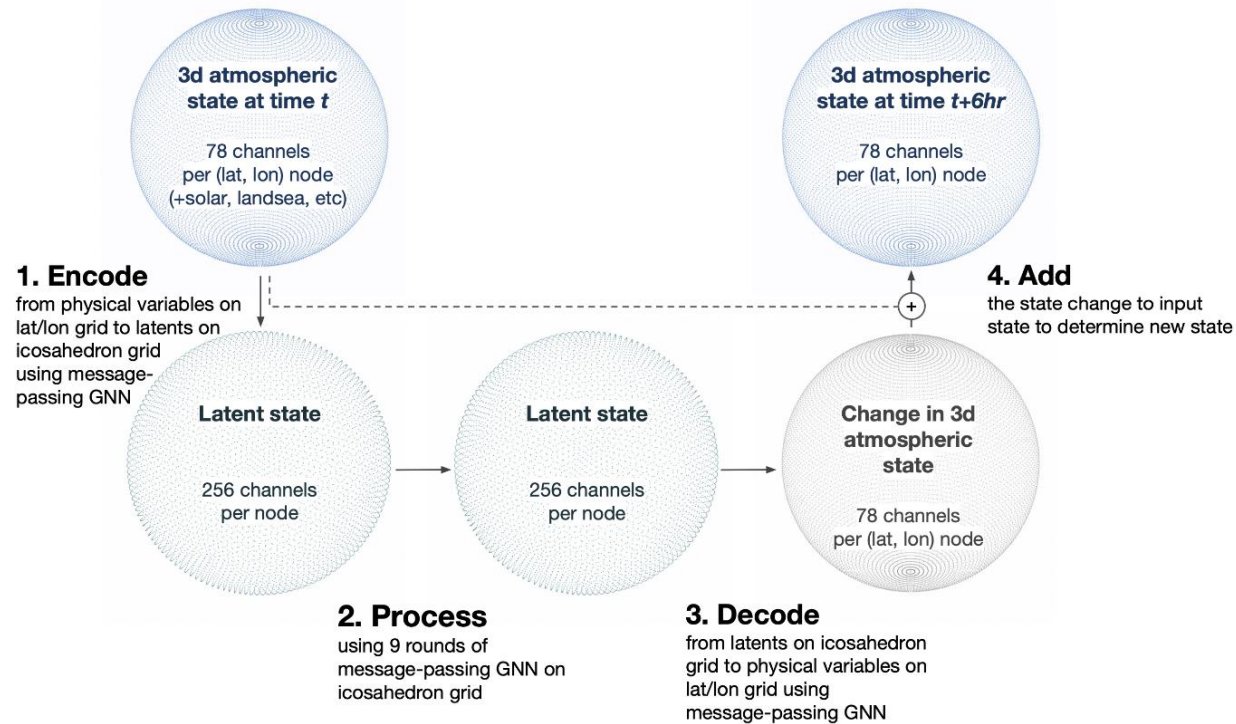


Figure 1: Using the current atmospheric state, the model evolves the state forward by 6 hours. The 3D atmospheric state is defined on a uniform latitude/longitude grid, with 78 channels per pixel (6 physical variables  $\times$  13 pressure levels = 78 channels). An Encoder GNN encodes onto latent features defined on a icosahedron grid, a Processor GNN performs additional processing of the latents, and a Decoder GNN maps back to the atmospheric state on a latitude/longitude grid.

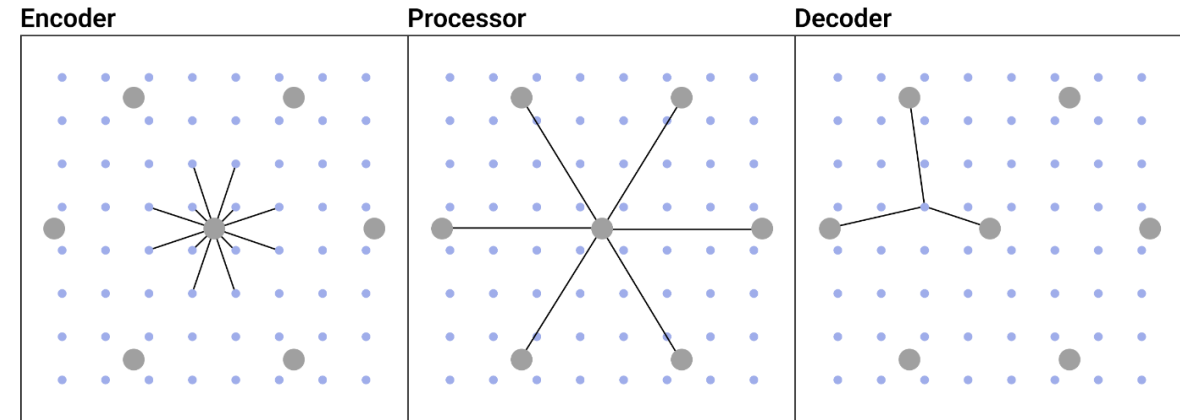
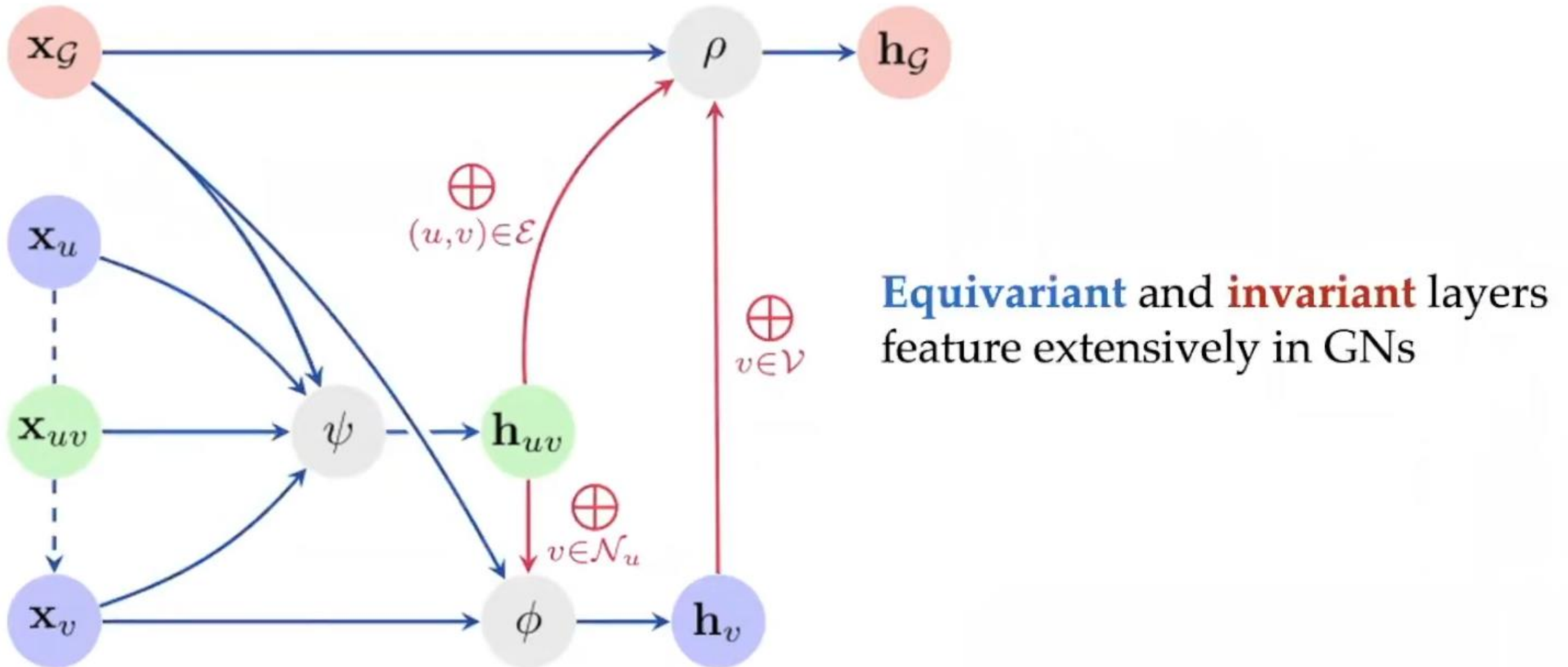
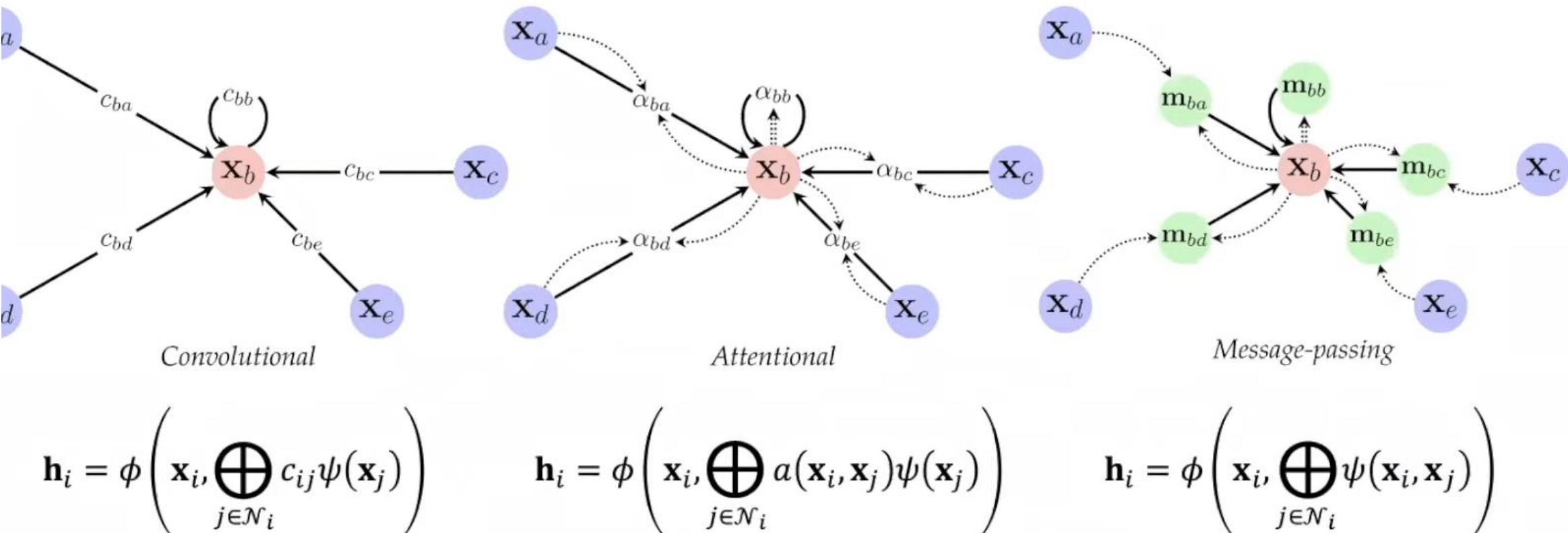


Figure 2: A schematic view of the local graph connectivity in the Encoder, Processor, and Decoder. Left: local spatial and channel information is encoded into an icosahedron node using data from nearby nodes on the input latitude/longitude grid. Center: data on the icosahedron node is further processed using data from nearby icosahedron nodes (including itself, which is not explicitly shown). Right: the output latitude/longitude data is created by decoding data from nearby icosahedron nodes.

# Ok, but what are GNNs (Graph Neural Networks)?

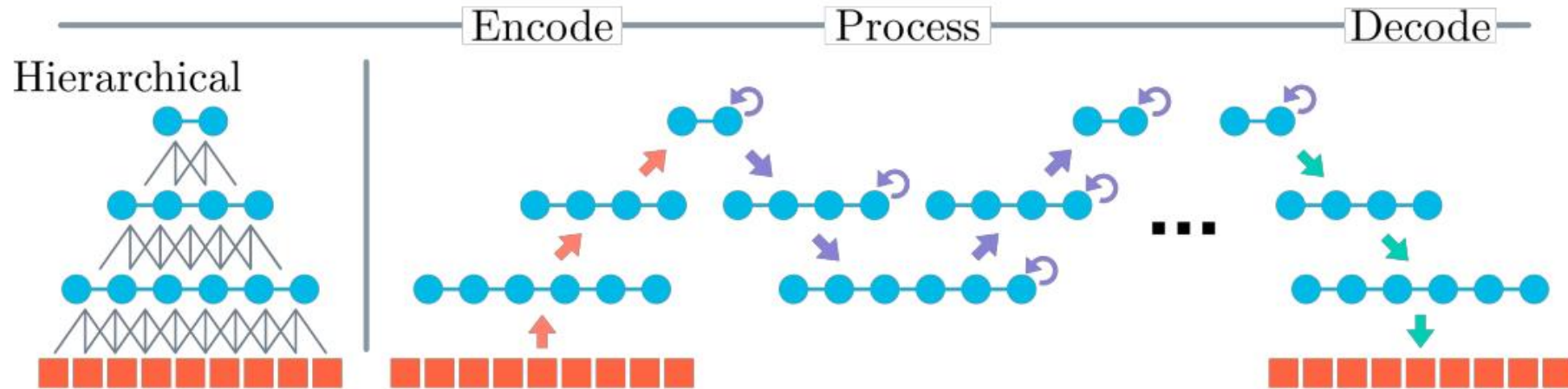
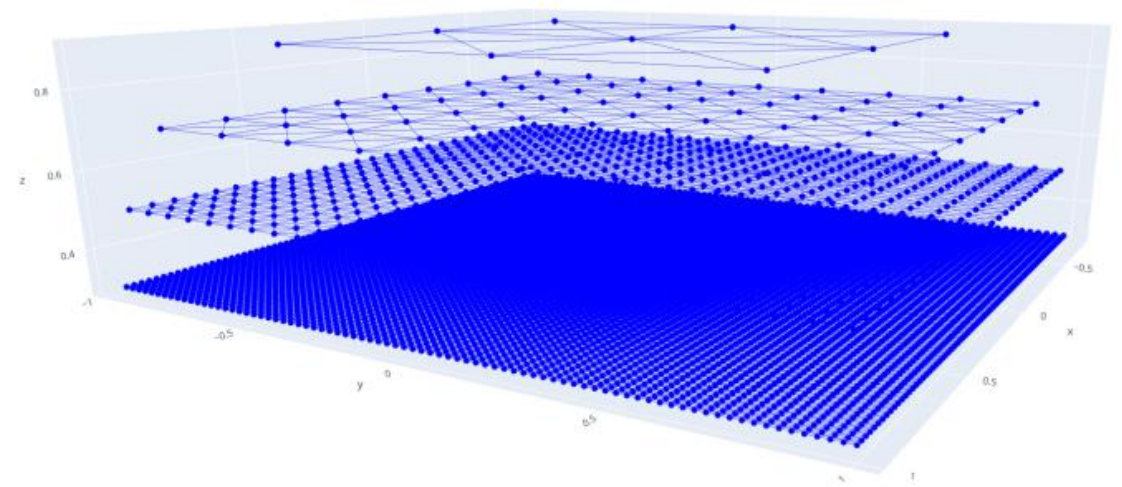


# The three “flavours” of GNN layers



# Hi-LAM: Hierarchical multi-scale graph

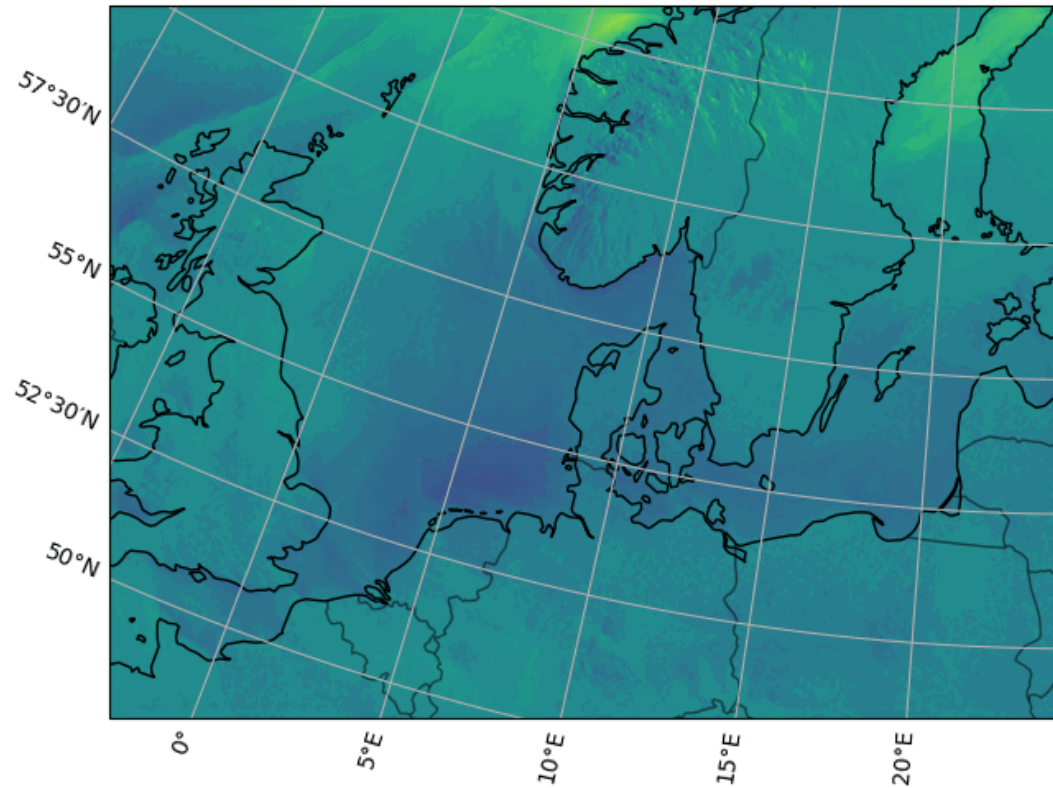
- 4 levels of nodes in mesh graph
  - Intra-level edges
  - Inter-level edges between adjacent levels
- Sequential GNN message passing up and down the hierarchy



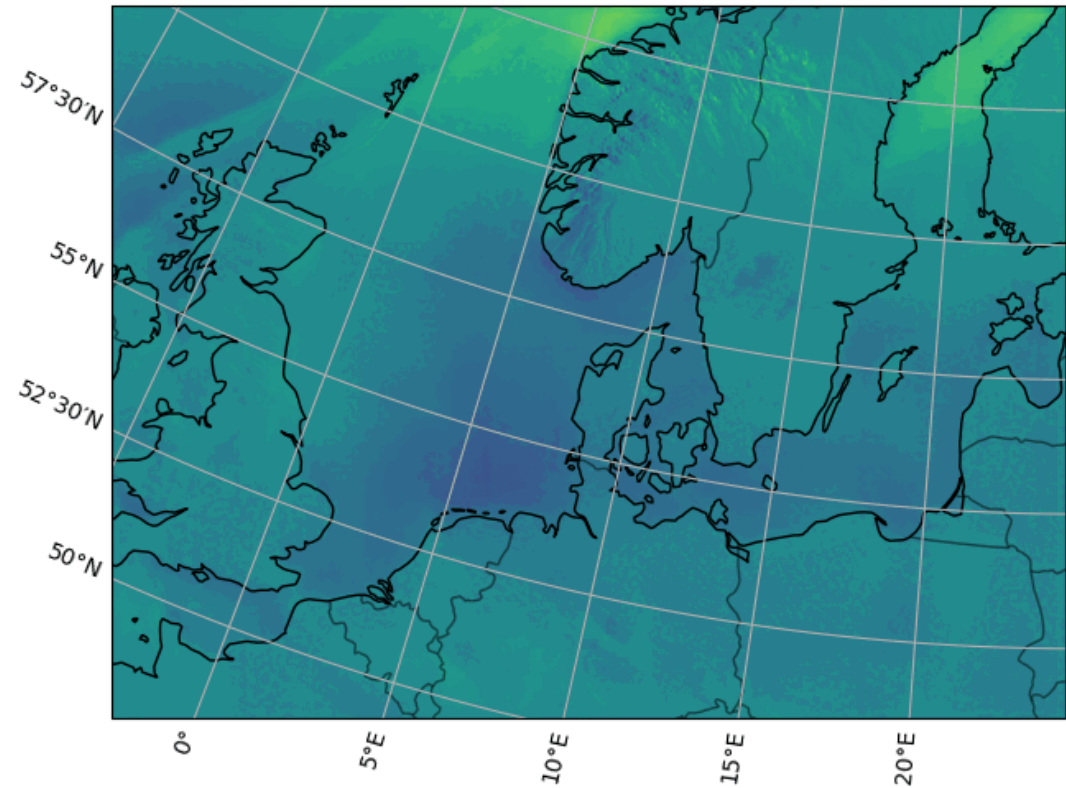


u10m (m s<sup>-1</sup>), t=1 (3 h)

Ground Truth



Prediction



# Skill compared to reanalysis – graph design choices

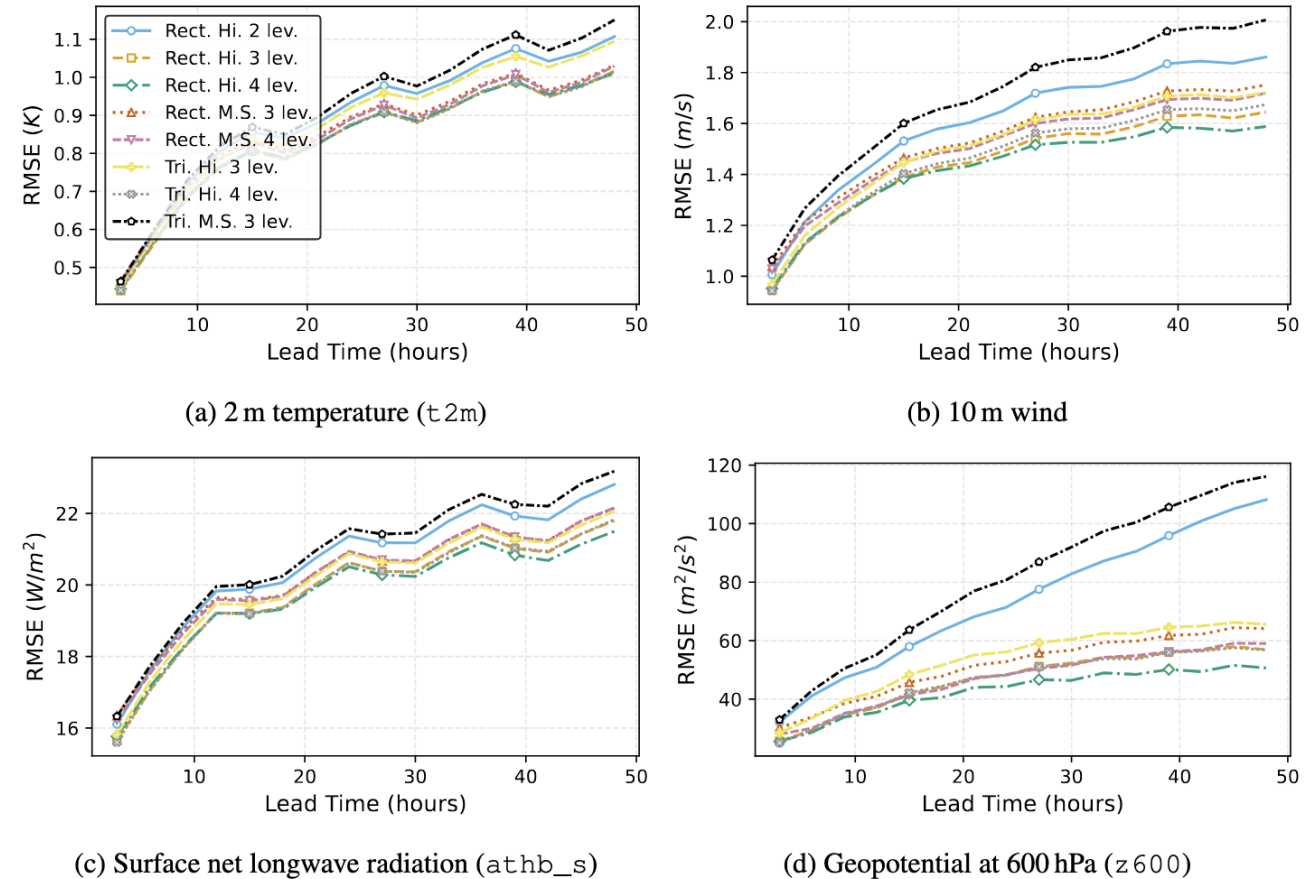
On flat vs hierarchical graph architecture:

- Difference between flat (M.S.) and hierarchical (Hi) in general small, key is to include long-range connections
- 10m wind in particular does show clear improvement with hierarchical vs flat mesh

On rectangular vs triangular mesh:

- triangular meshes show less improvement with higher levels, but maybe due to edge-length growing slower compared to rectangular mesh

*Error calculated against reanalysis dataset*



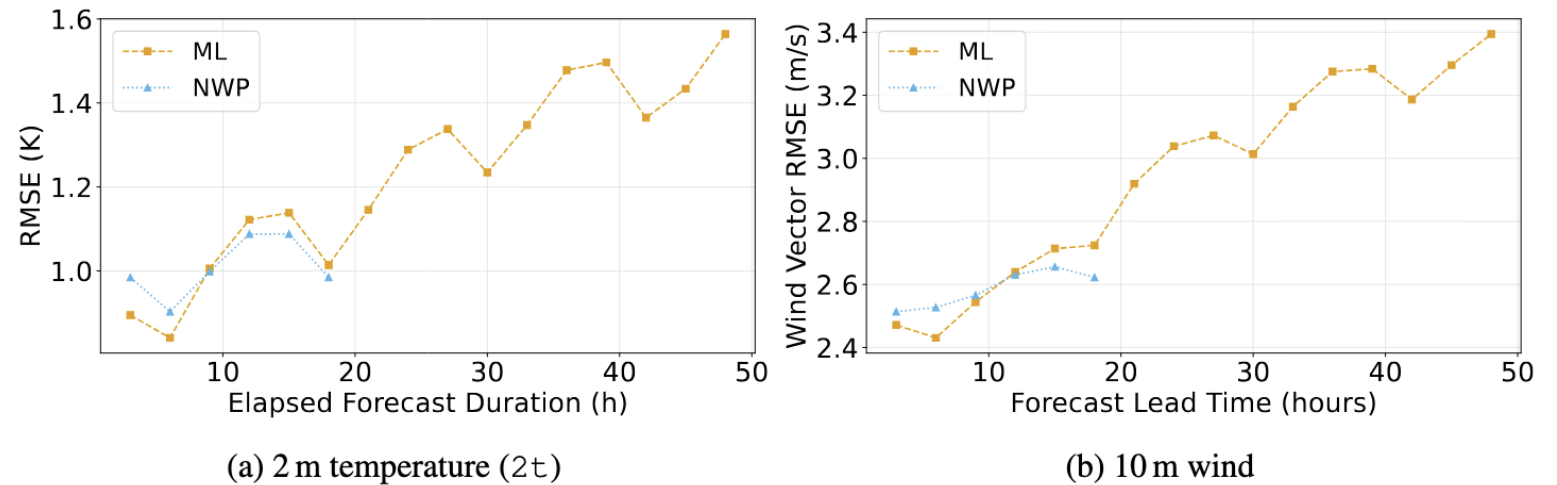
**Figure 10.** RMSE on validation set for DANRA models trained using different graph configurations. We consider Rectangular (Rect.) and Triangular (Tri.) graphs, both in Hierarchical (Hi.) and Multi-Scale (M.S.) setups with different number of levels (lev.). Recall that in multi-scale graphs all the levels are collapsed into one final mesh graph.

# Skill compared to station observations

On forecast skill of ML model vs operational NWP:

- Data-driven model in general better for first 9 hrs, and comparable with NWP model at least out to 18 hrs (we don't have forecast archive for DANRA beyond this)

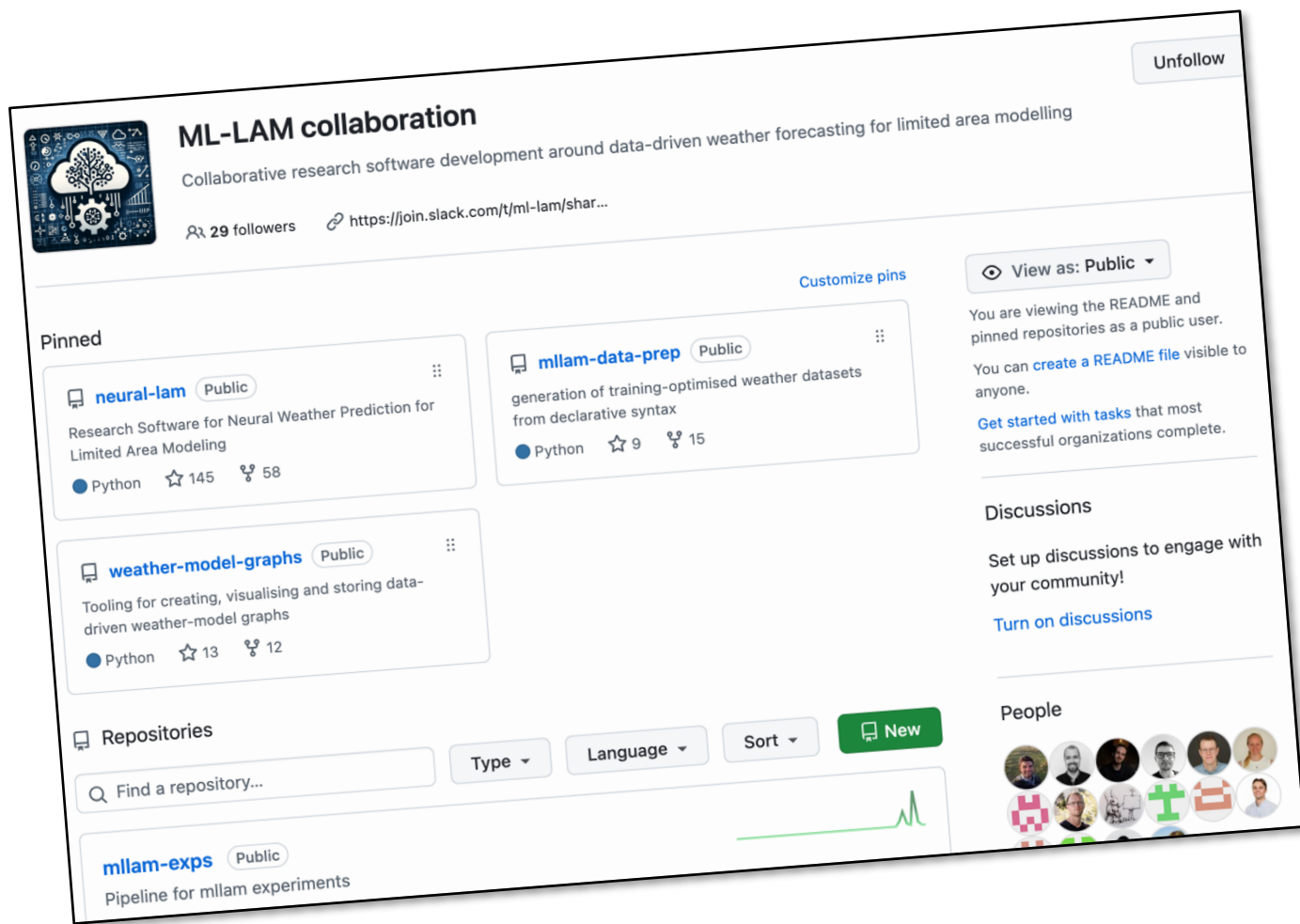
*Error calculated against DMI synop station observations for one year of forecasts with ML model*



**Figure 22.** RMSE along elapsed forecast duration for the DANRA models compared to station observations.

# MLLAM

Collaborative development of data-driven weather forecasting for limited area modelling



github organisation: <https://github.com/mllam/>

Slack space: [https://join.slack.com/t/ml-lam/shared\\_invite/zt-2t112zvm8-Vt6aBvhX7nYa6Kbj\\_LkCBQ](https://join.slack.com/t/ml-lam/shared_invite/zt-2t112zvm8-Vt6aBvhX7nYa6Kbj_LkCBQ)

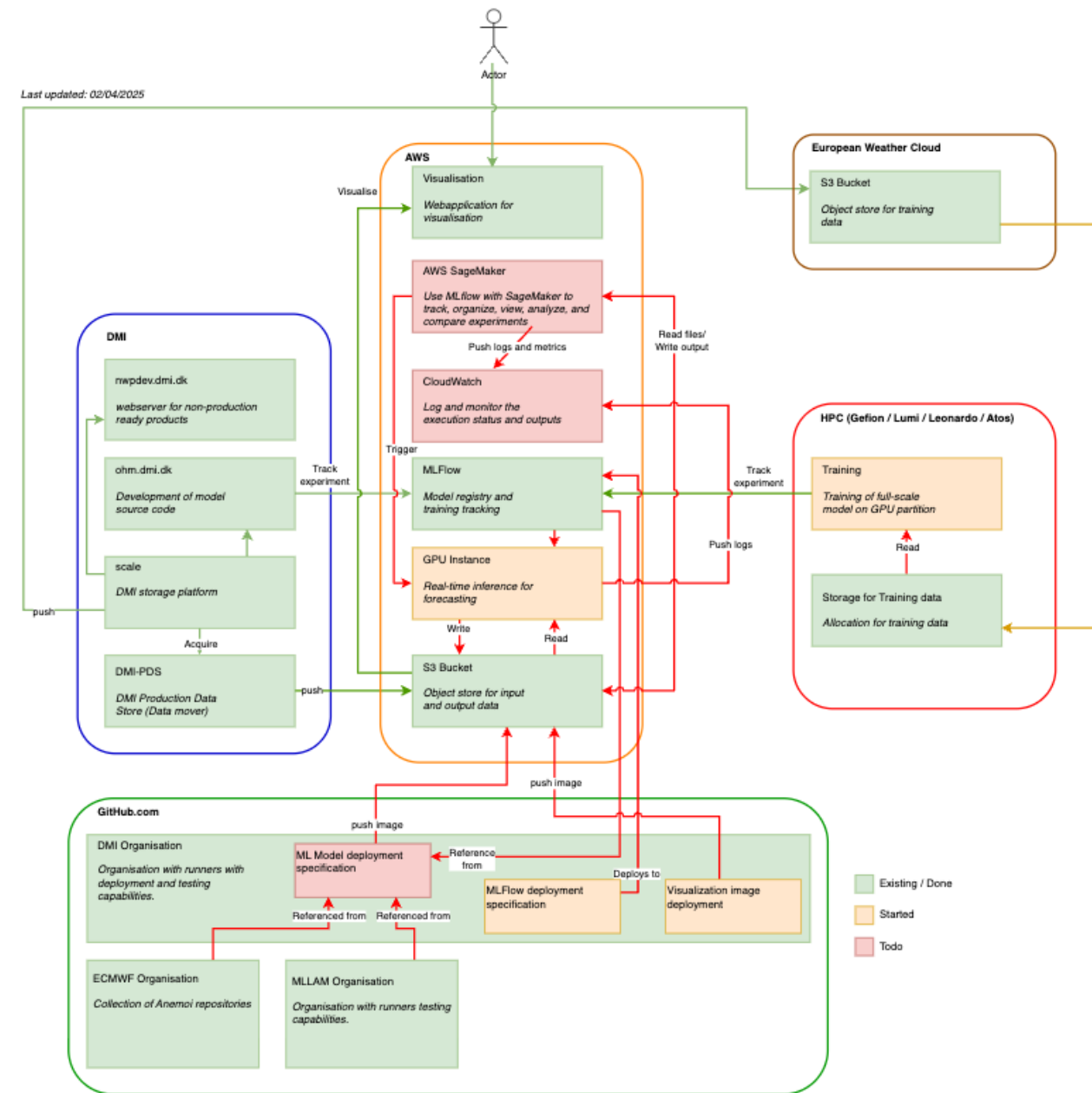
development doc: <https://bit.ly/mllam-plan>



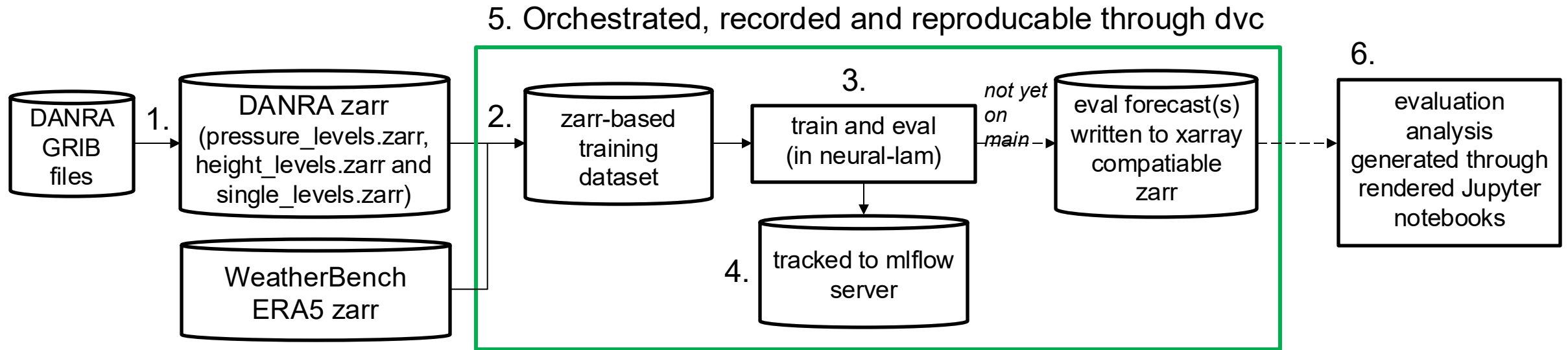
# ML Pilot-project infrastructure

When the ML-pilot started we needed a place to:

- Track our experiments (MLFlow)
- Visualise results (Webserver)
- Store training data for Gefion (+ EuroHPCs)
- Convert input data from GRIB to Zarr.
- Store models (model-registry)
- Run inference



# ML Development Pipeline



1. <https://github.com/leifdenby/dmi-danra-to-zarr/>, built on gribscan

2. <https://github.com/mlam/mlam-data-prep>, built on xarray

3. <https://github.com/mlam/neural-lam>

4. mlflow server hosted on (air-gapped) Gefion HPC and AWS

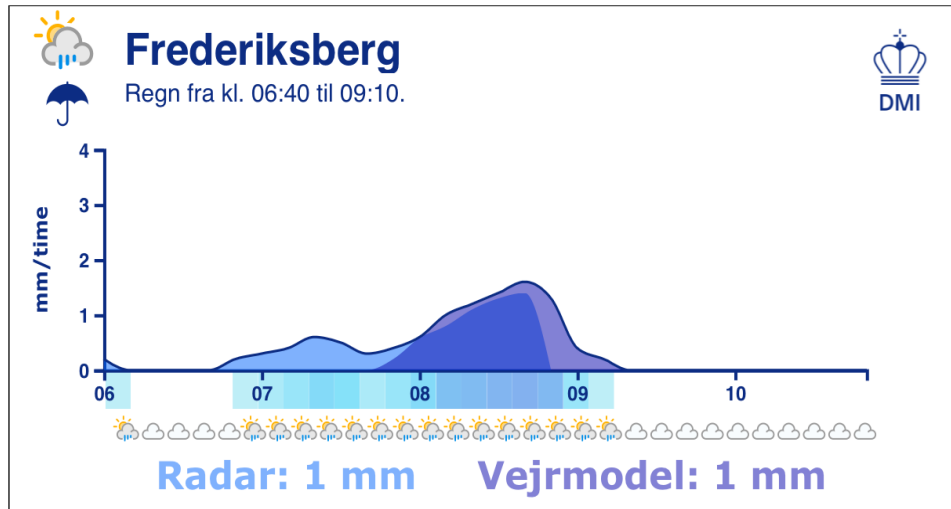
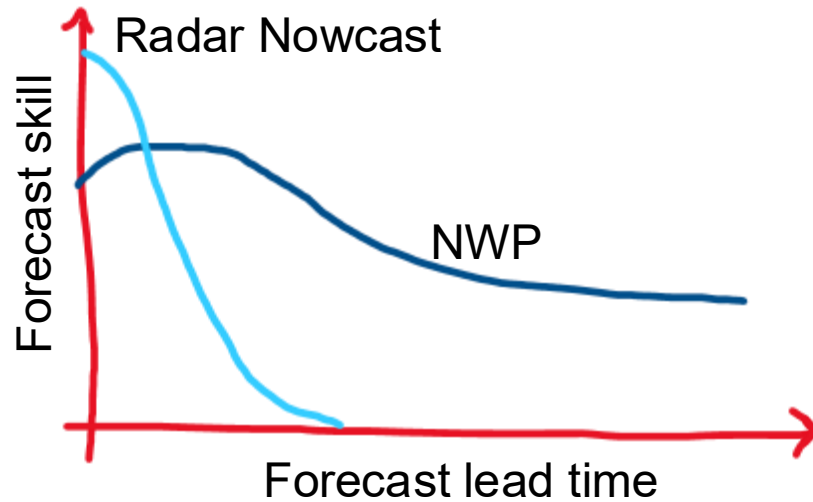
5. <https://github.com/mlam/mlam-exps> built on DVC

6. <https://github.com/dmidk/dmi-mlam-verification-notebooks> render to S3 bucket

# LDCast

ML model for precipitation nowcasting

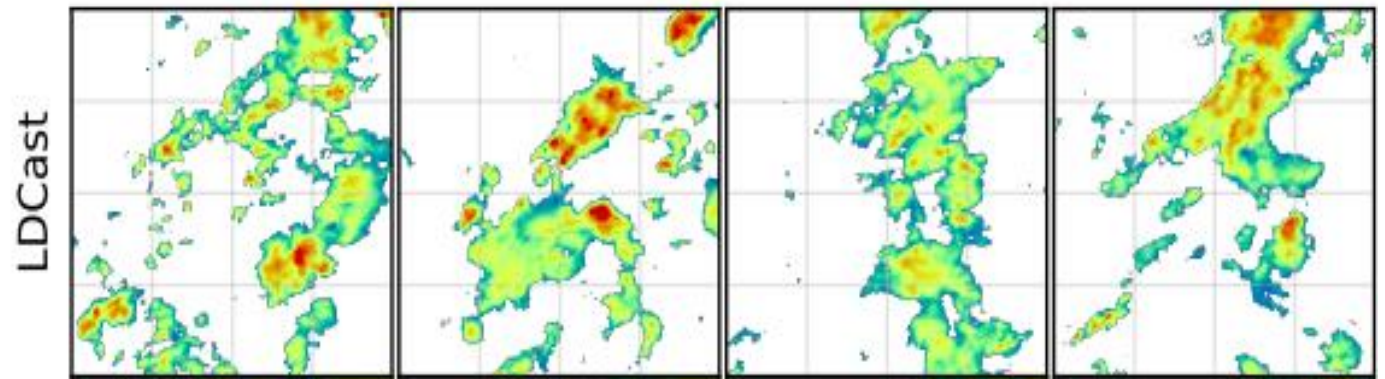
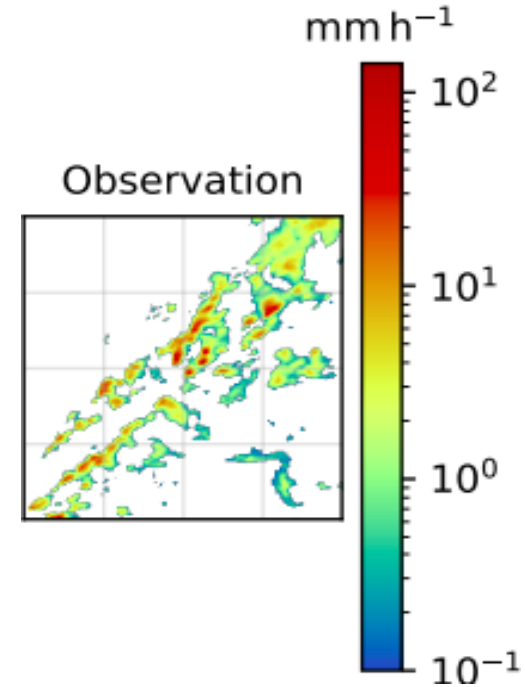
# Precipitation Nowcasting



Courtesy Thomas Bøvith

Train latent diffusion model to predict precipitation field in 5min (next frame) from last 20 minutes

- data: radar observations - 5min, 2km resolution, ~3 years of historical data)
- diffusion model enables learning of uncertainty in prediction while retaining high spatial fidelity

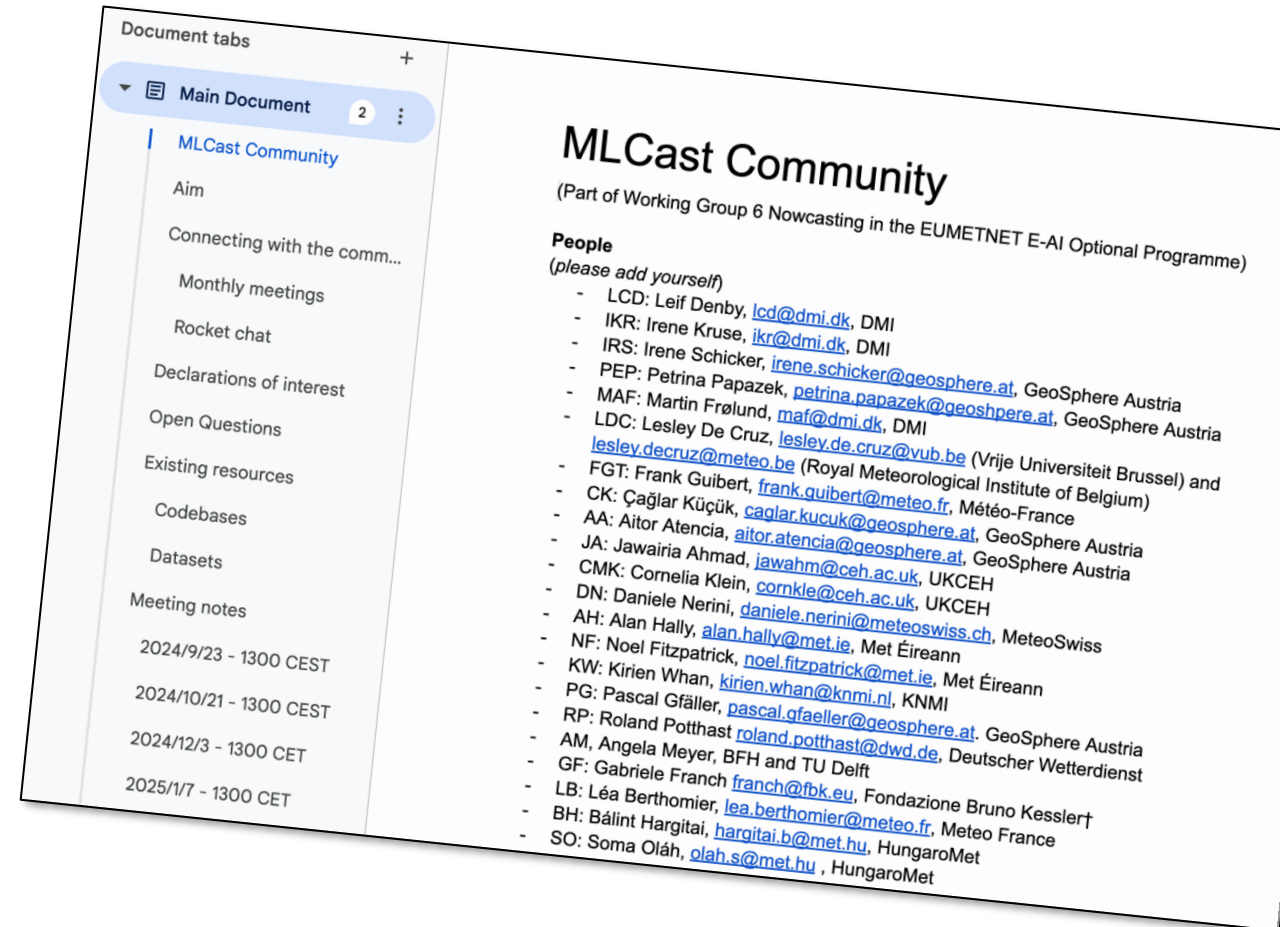




# Nowcasting at DMI – joining forces in MLCast Community

Aim at DMI: train Deep Learning raster-based architectures to predict **surface irradiance** and **precipitation** based on Danish observations

- Many architectures published in literature, no common software framework
- Formed MLCast community (E-AI WG 6) to build forum for building shared datasets, codebase and doing joint application for GPU resources

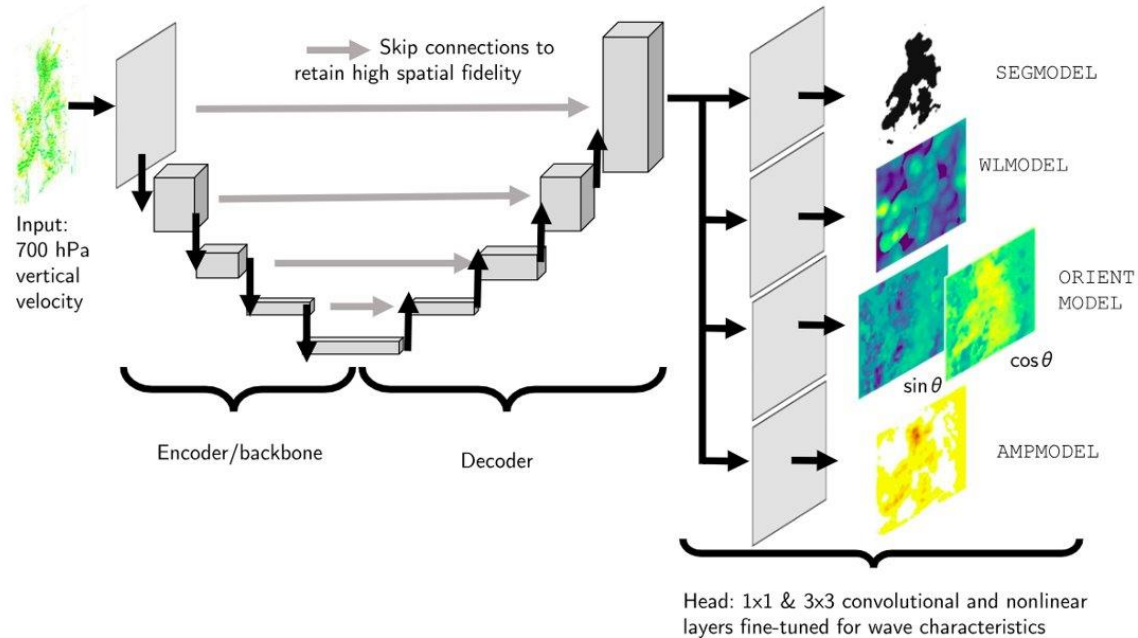


see <https://bit.ly/mlcast> for more details

# LeeWaveNet

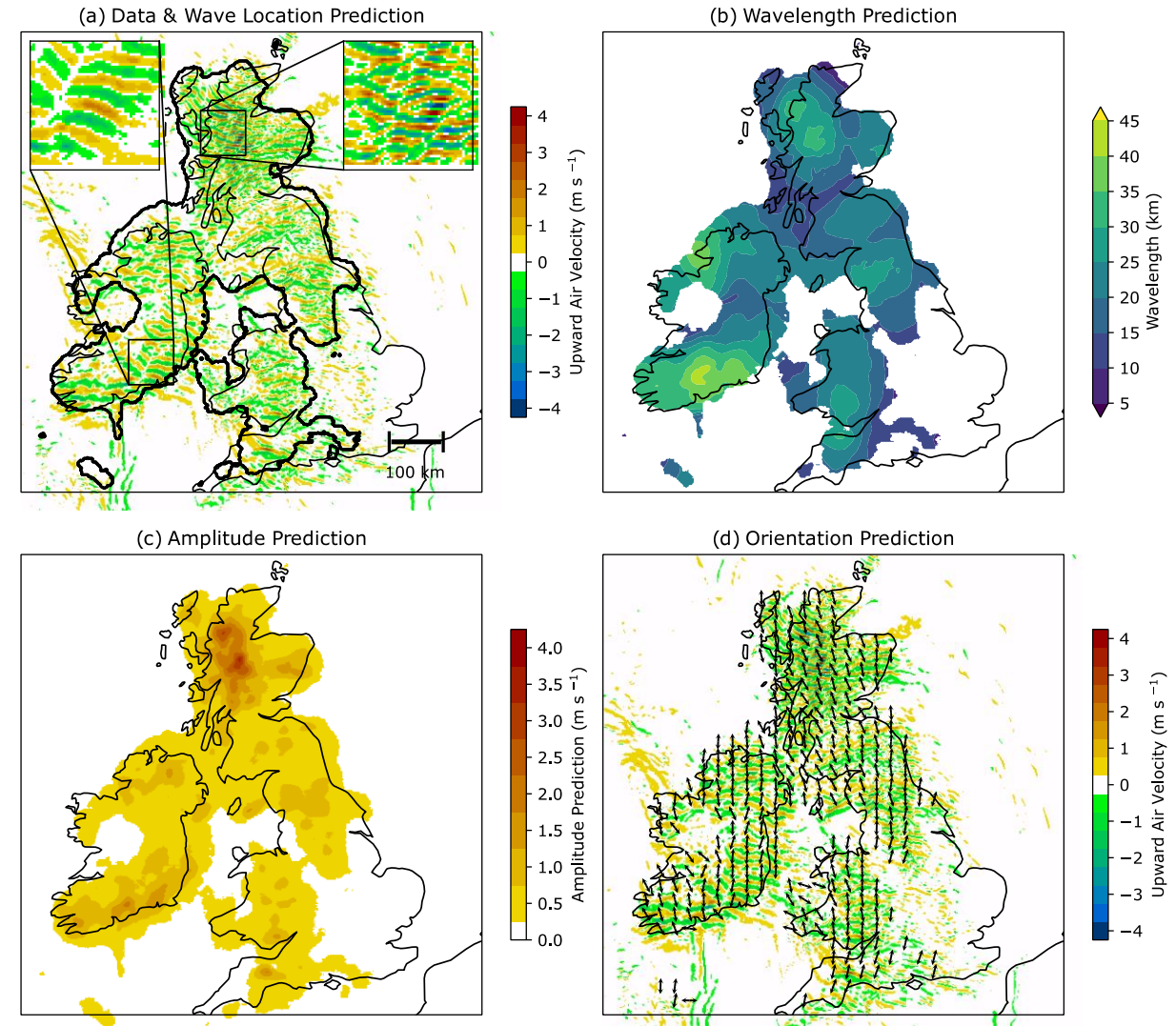
Detect trapped lee waves to warn aviation authorities

# LeeWaveNet – detection and characterisation of atmospheric gravity waves



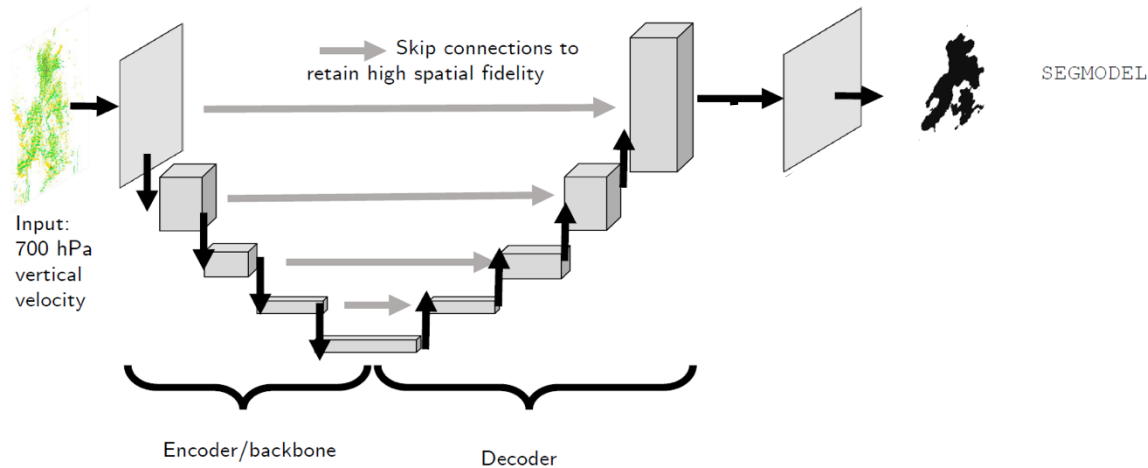
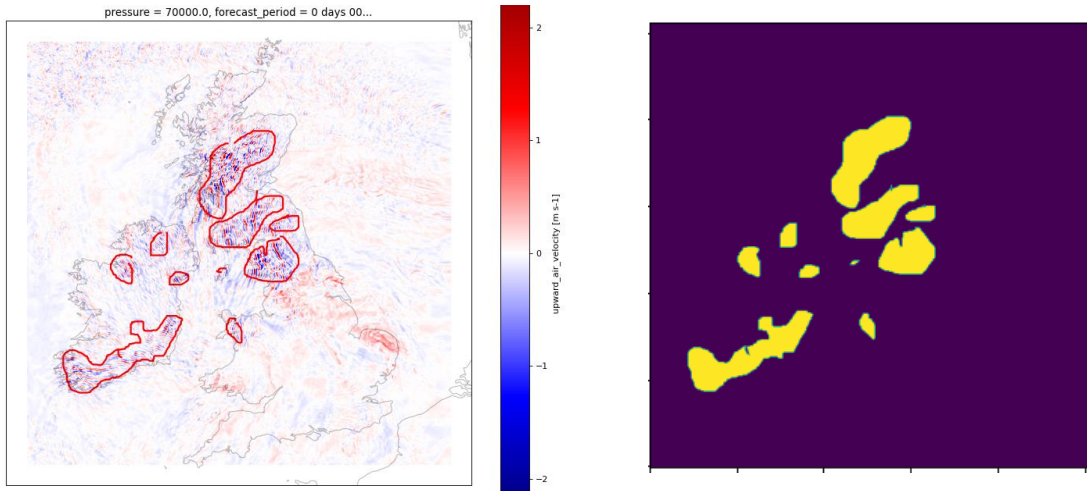
UNet-based architecture trained to detect (segment) and characterise (scalar values measuring characteristics) of trapped lee waves

Lee Wave Test Data: Characteristics Prediction 2021-02-14 T0900Z

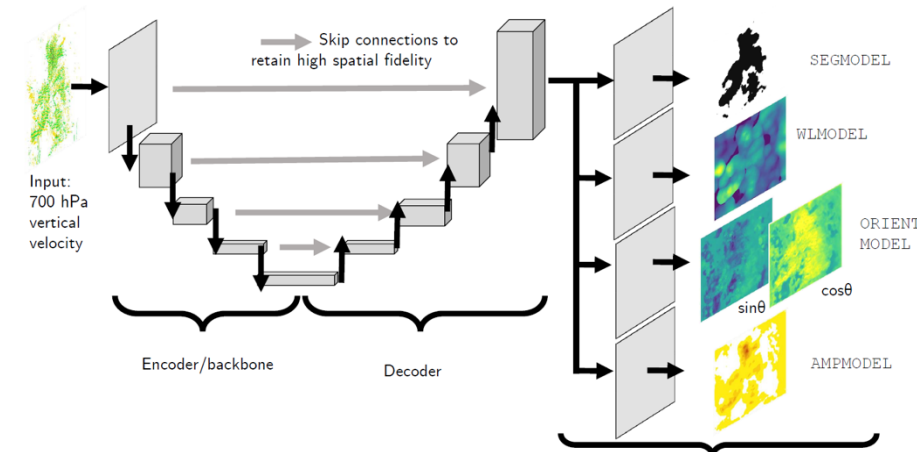
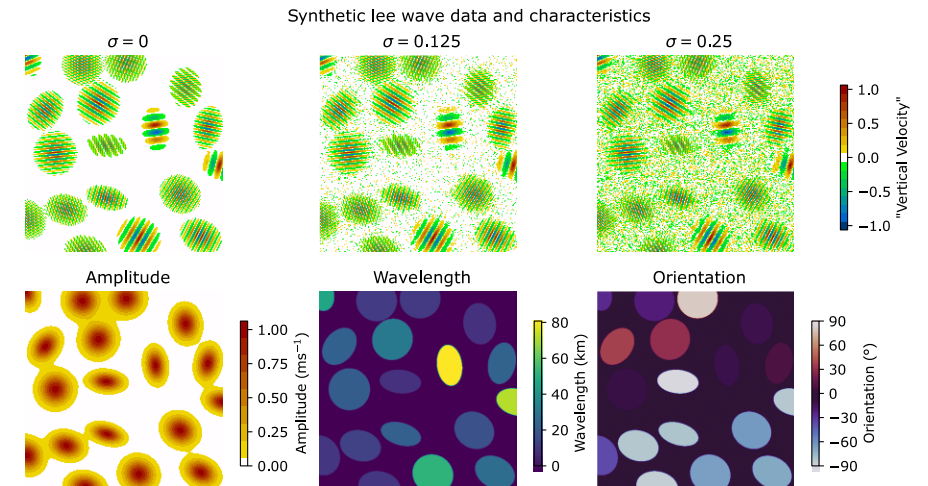


# How was LeeWaveNet trained?

First, trained UNet to predict hand-drawn segmentation mask



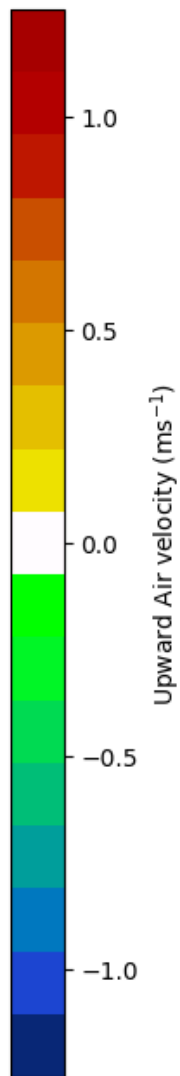
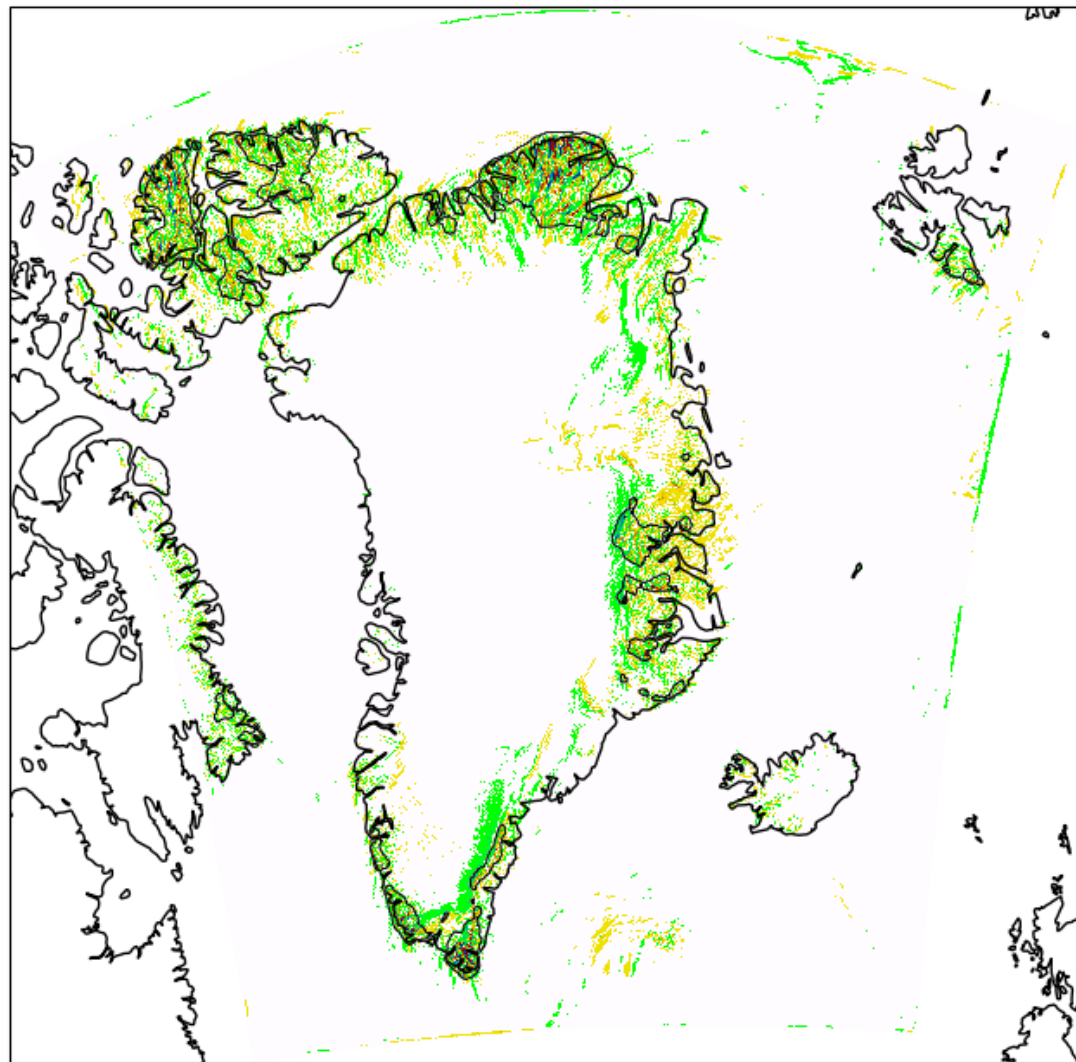
Second, UNet encode+decoder frozen, but added 1x1 convolutions to predict synthetic gravity waves



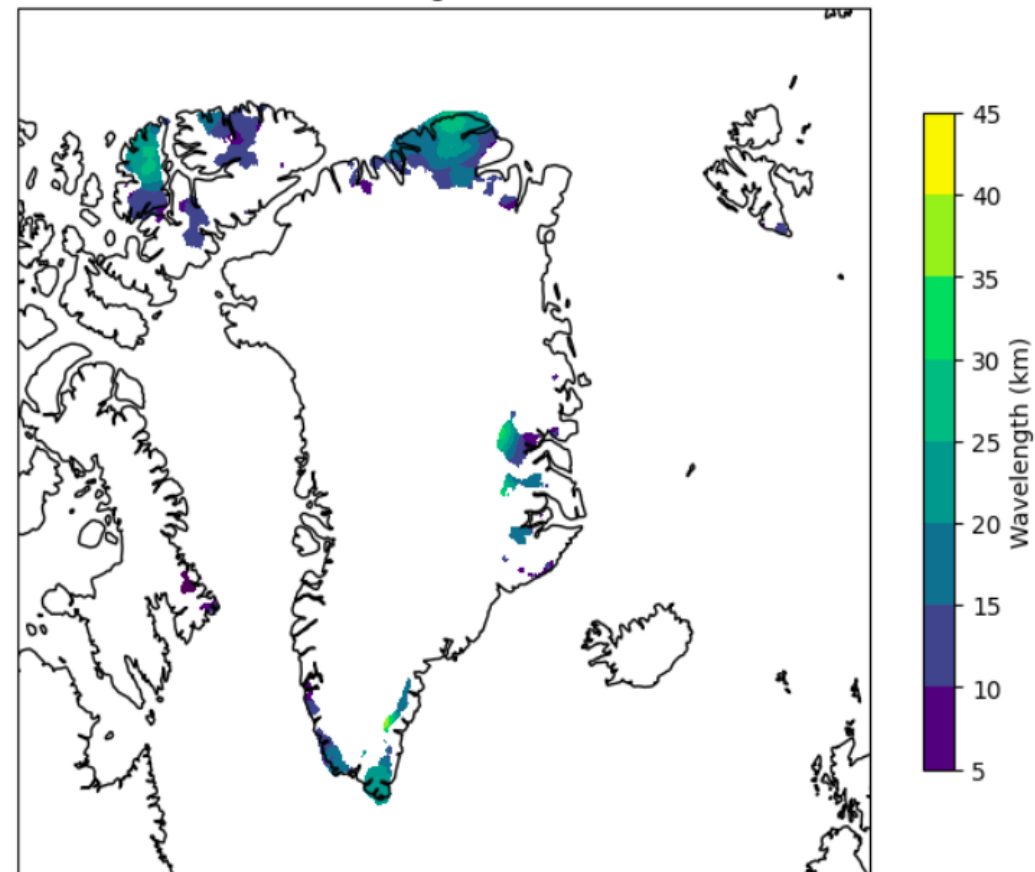
Head: 1x1 & 3x3 convolutional and non-linear layers fine-tuned for wave characteristics



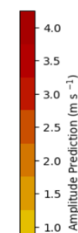
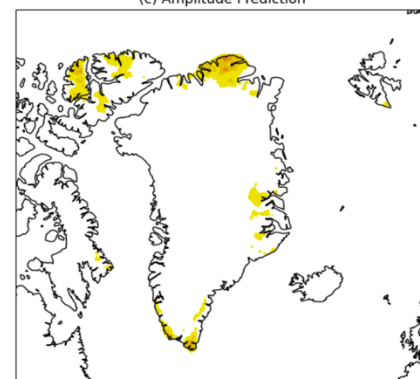
pressure = 700, time = 2024-05-14T23:00:00, for...



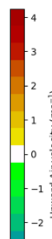
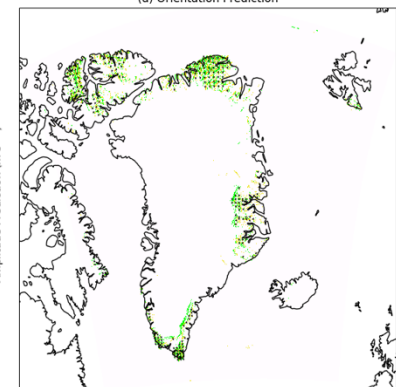
(b) Wavelength Prediction



(c) Amplitude Prediction



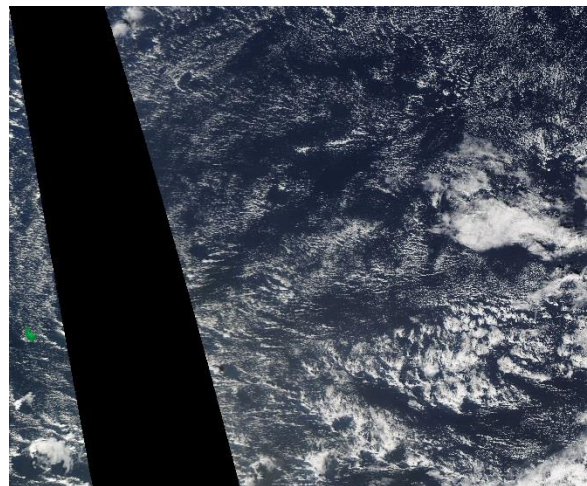
(d) Orientation Prediction



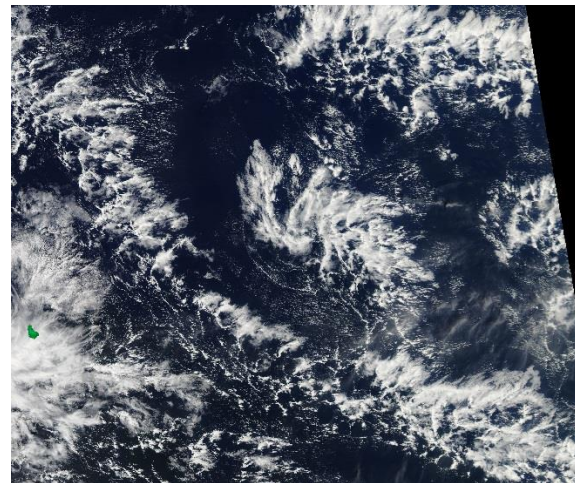
# Self-supervised cloud-organisation

Identifying climate-feedback effects in cloud dynamics

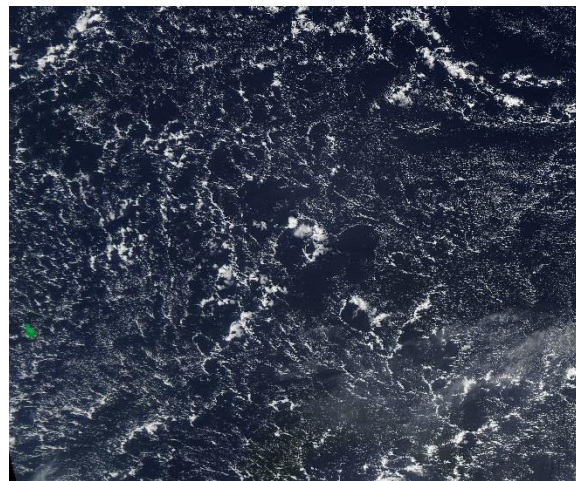
“sugar”



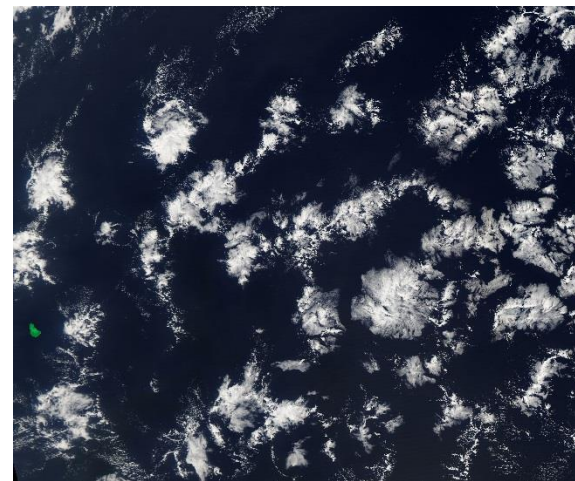
“fish”



“gravel”



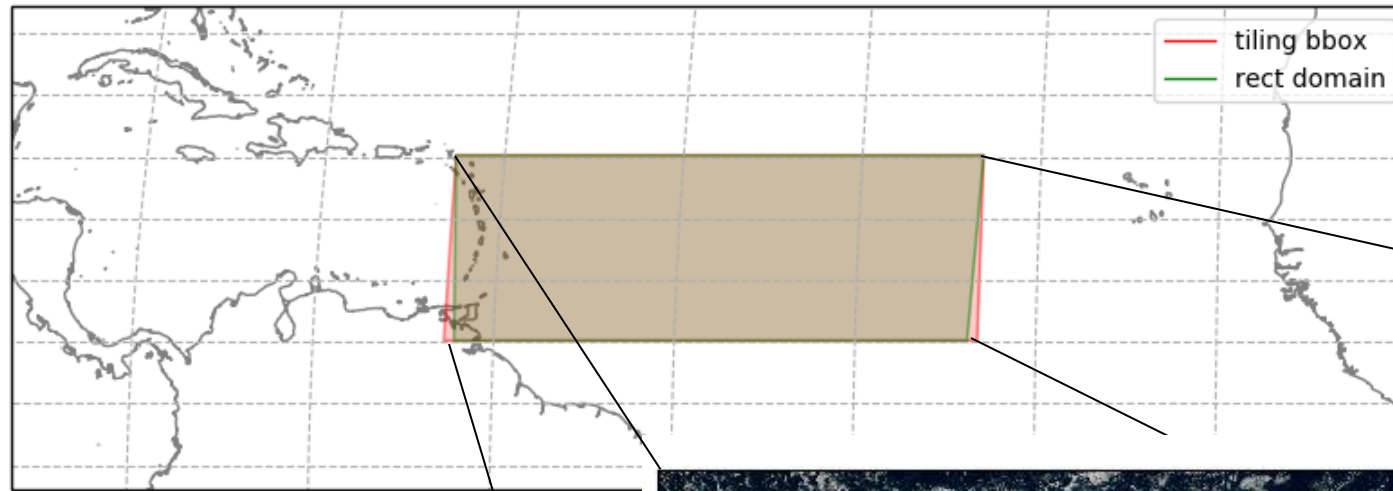
“flower”





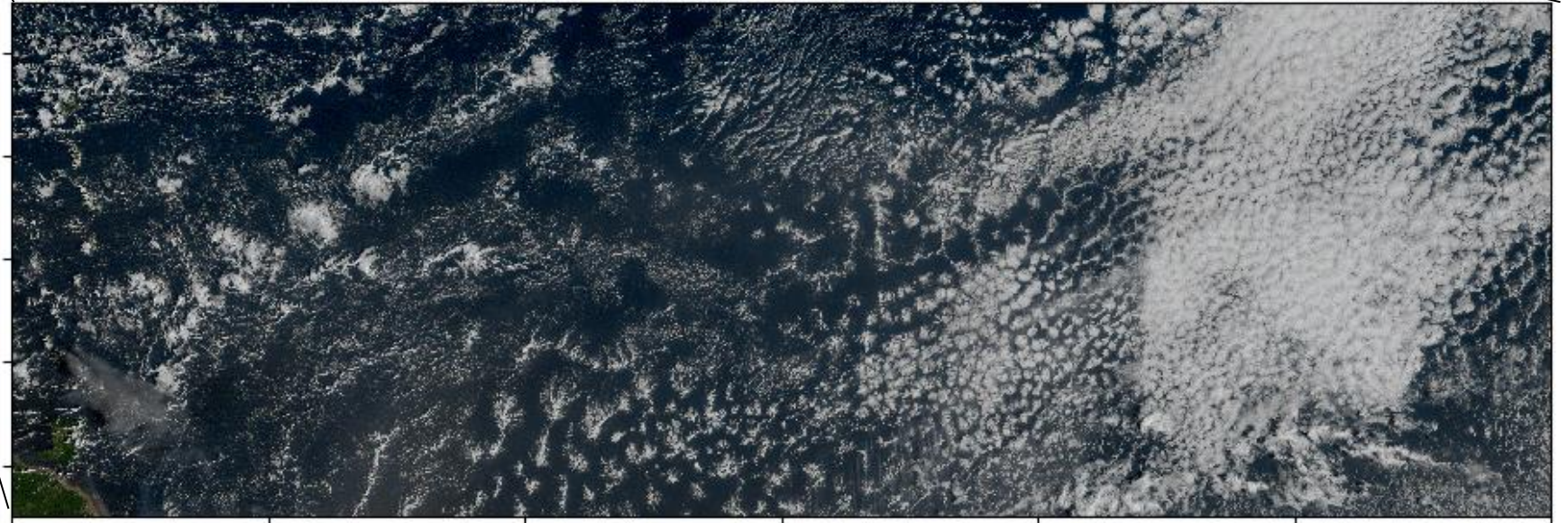
# What happens between the “archetypes”?

Are they all that exist?



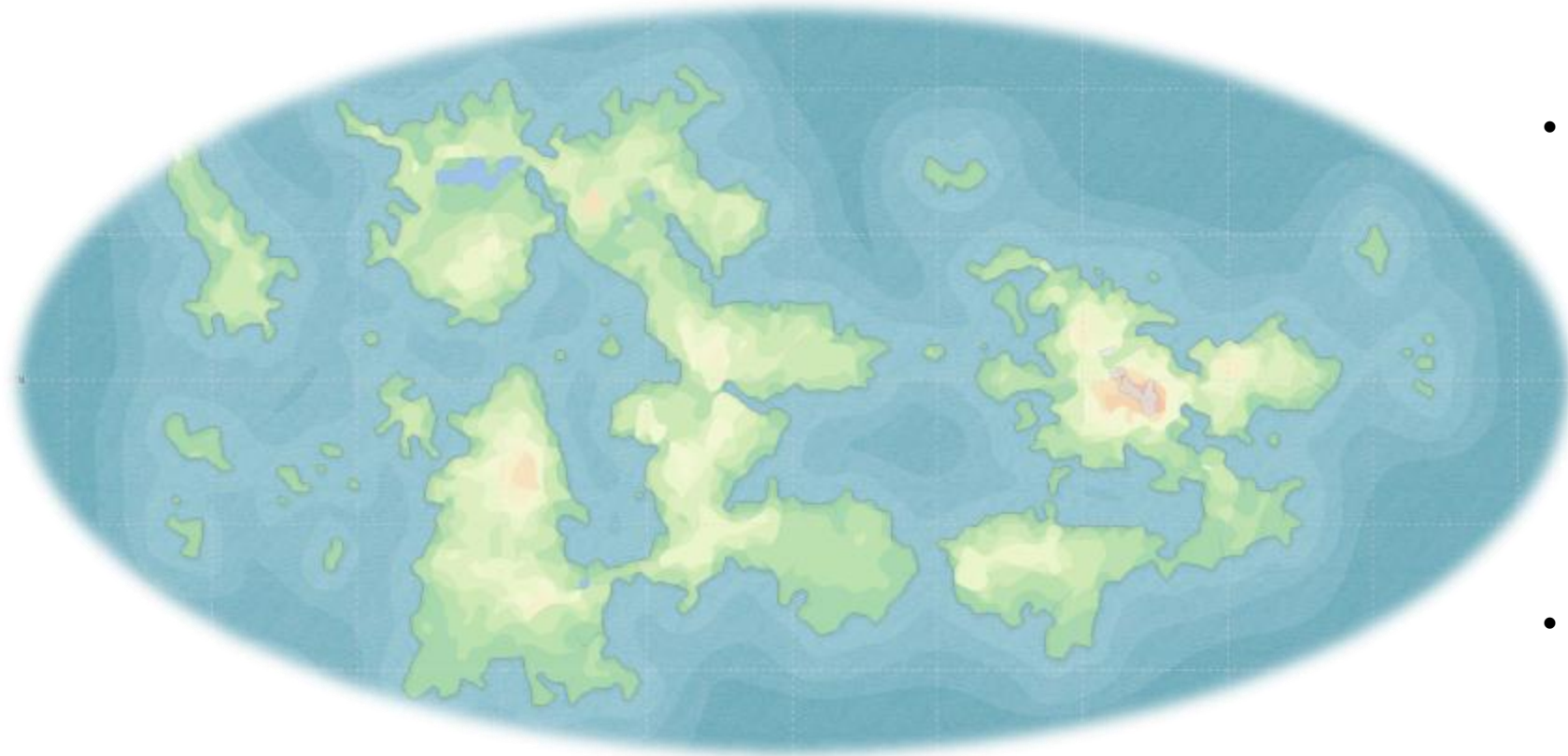
1000km meridional and 3000km zonal  
width local Cartesian reprojection  
centered on  
(lat, lon) = (14, -48) in tropical Atlantic

truecolor RGB  
composite from  
GOES-16 from  
daytime on 2nd Feb  
2020





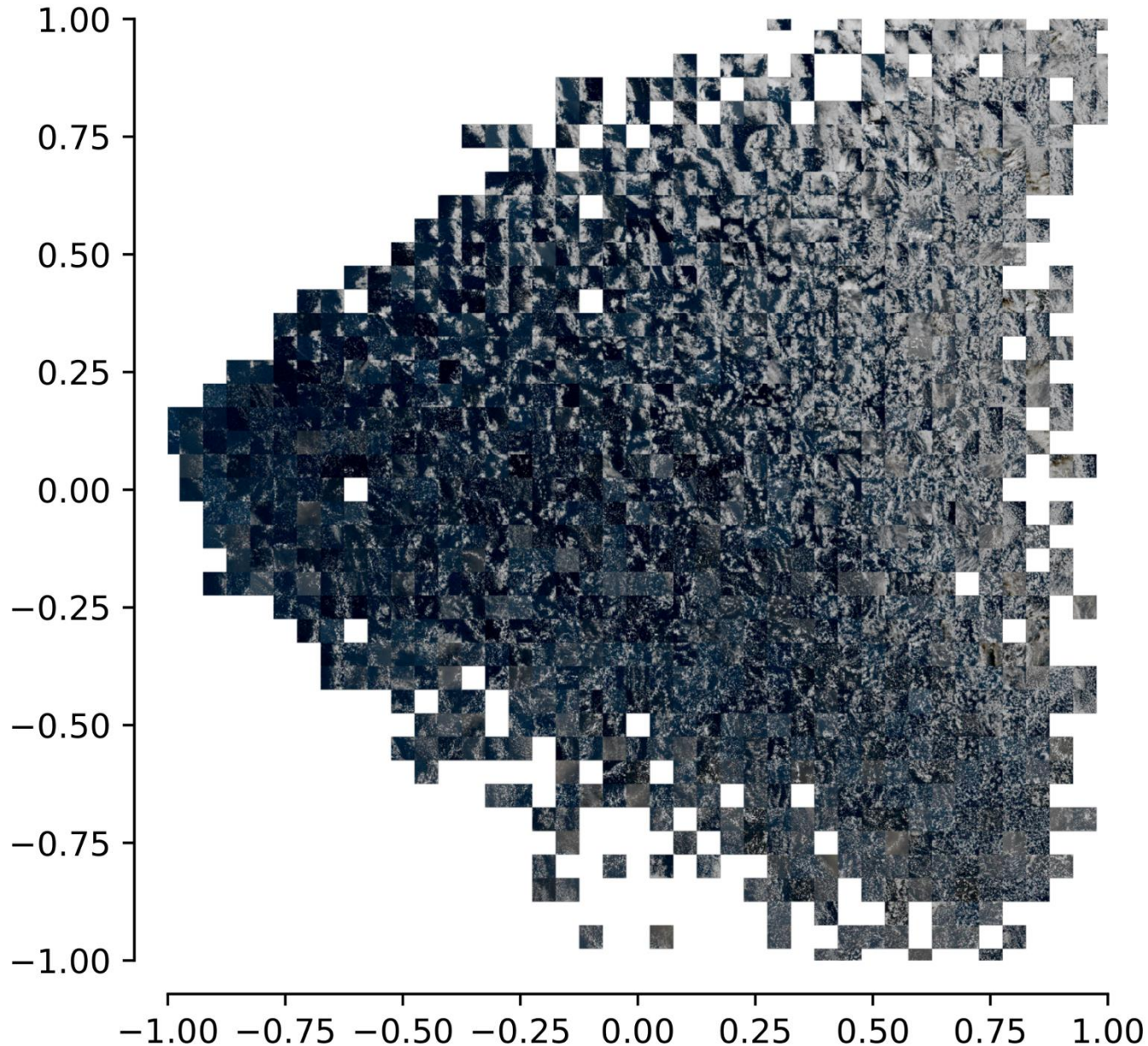
# Extracting the embedding manifold



- Idea: maybe all the tile embeddings lie on some manifold in the embedding space
- Use Isomap method , to extract manifold in high-dimensional embedding space and map to 2D
  - *“Isomap seeks a lower-dimensional embedding which maintains geodesic distances between all points”*
- With this I now have a “map” of all possible types of organisation

*What does the world of cloud organisation look like?*

# Extracting the embedding manifold



- Idea: maybe all the tile embeddings lie on some manifold in the embedding space
- Use Isomap method (Tenenbaum et al 2000) to extract manifold in high-dimensional embedding space and map to 2D
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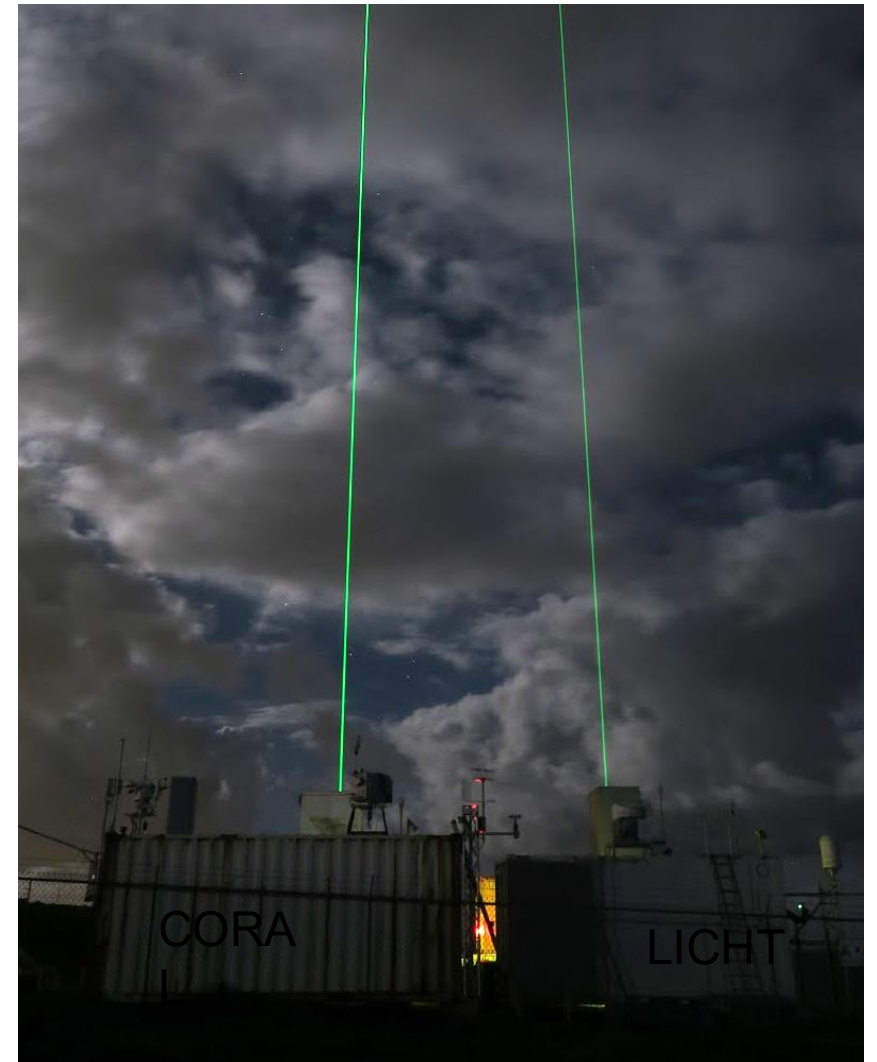
# Self-supervised denoising

Finding cloud-triggering atmospheric structures

# How do I “see” these structures?

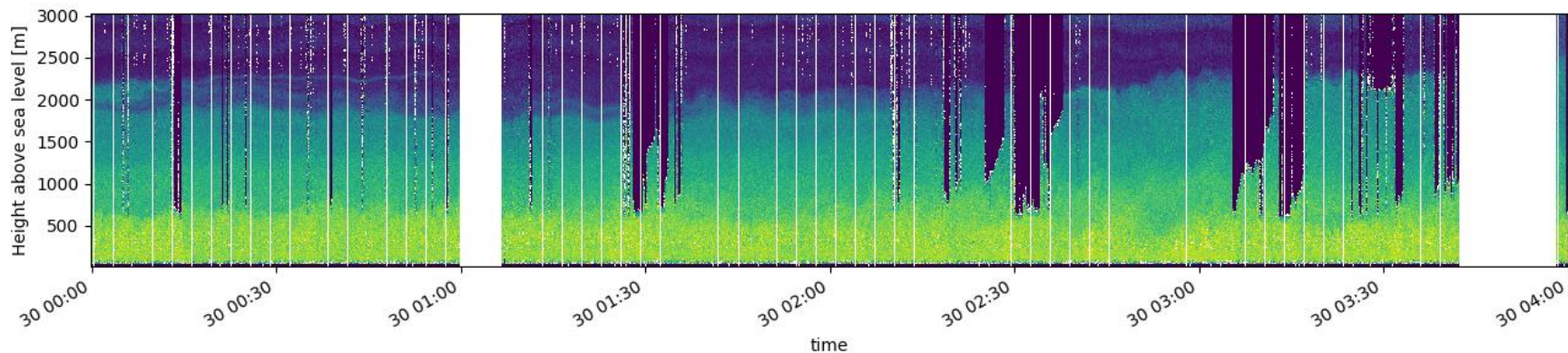
## The Barbados Cloud Observatory CORAL Raman LIDAR

- Measure water-vapour profiles (below cloud), air temperature, aerosols and cloud properties.
- resolution:
  - horizontal wind:  $v \sim 5\text{m/s}$
  - temporal resolution:  $\Delta t = 4\text{s}$
  - => horizontal res:  $\Delta x \sim 20\text{m}$
  - vertical res:  $\Delta z \sim 15\text{m}$
- Developed and run by Ilya Serikov (MPI-Meteorology, Hamburg)

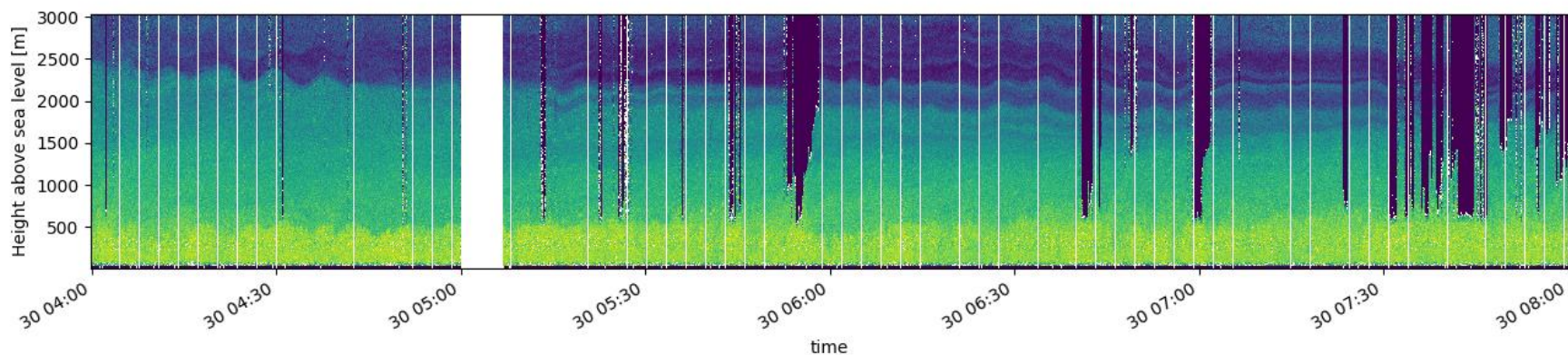




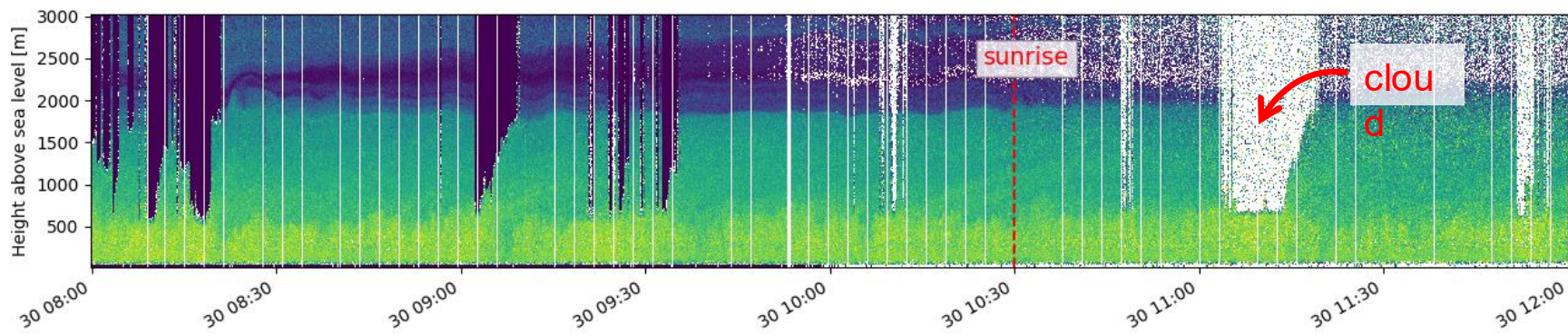
2020-01-30



Water vapor mixing ratio  
[g/Kg]



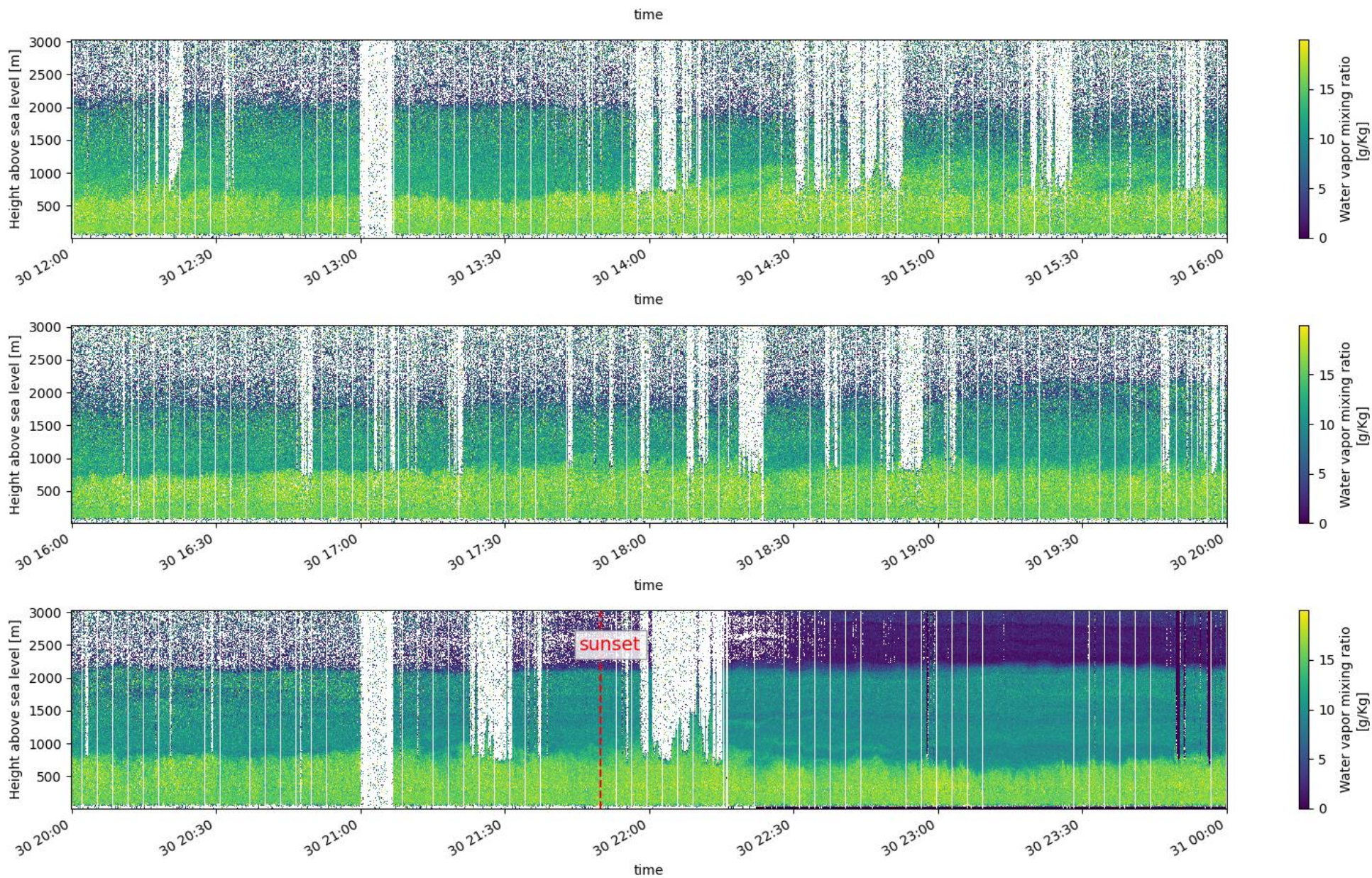
Water vapor mixing ratio  
[g/Kg]



Water vapor mixing ratio  
[g/Kg]

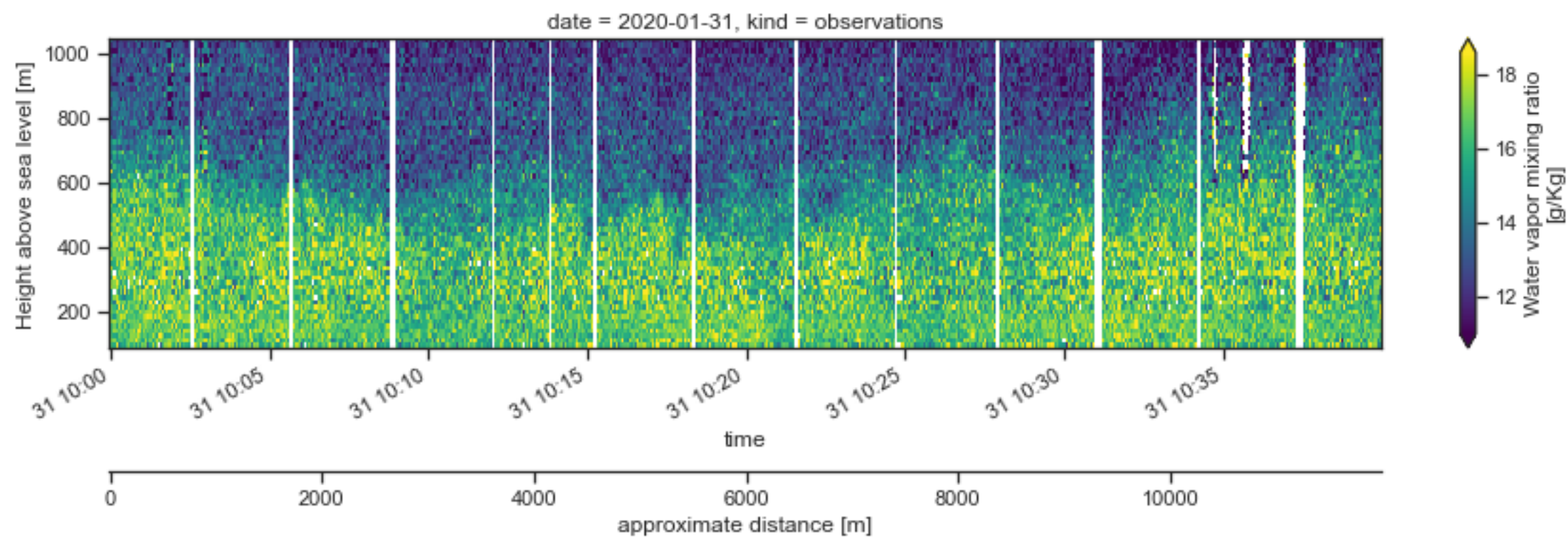
- Depth of mixed boundary layer clearly seen (~600m)
- Clouds block LIDAR, cloud-base at ~600m altitude
- More noise during daylight hours



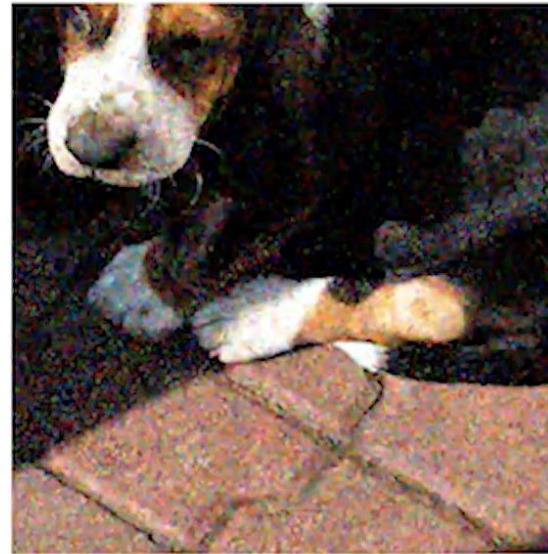


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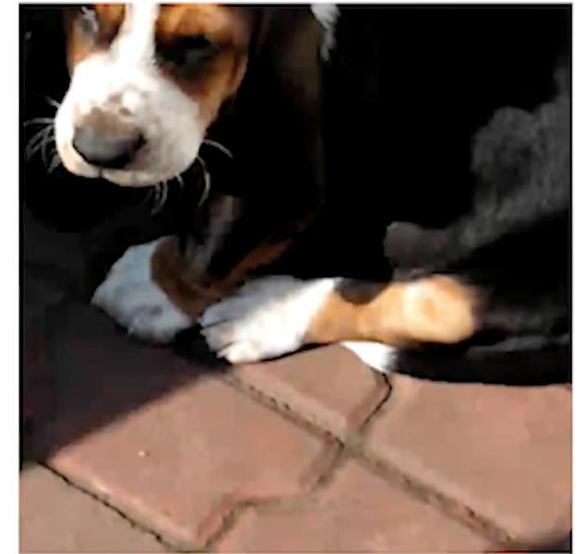




- For supervised learning we need pairs of noisy input and clean target data, but for real-life observations we may not have clean data
  - Could *synthesize* training data using an assumed noise distribution applied to synthetic data - need simulated data and noise model
- Can I do something with just the noisy observations?



Noisy image



Target



Noisy image



Learned  
mapping



Target



(Krull et al 2019)

- Assume noise at any two points in input is uncorrelated
- Exploit that image contains a high degree of structure
- Learn correction to point value from looking only at neighbouring pixels. Network forced to ignore central pixel by overwriting with random pixel in neighbourhood during training
  - If central pixel is included network simply learns identity
- Idea: if noise is uncorrelated then the only thing the network can learn from the context (surrounding) pixels is the true denoised value of a pixel

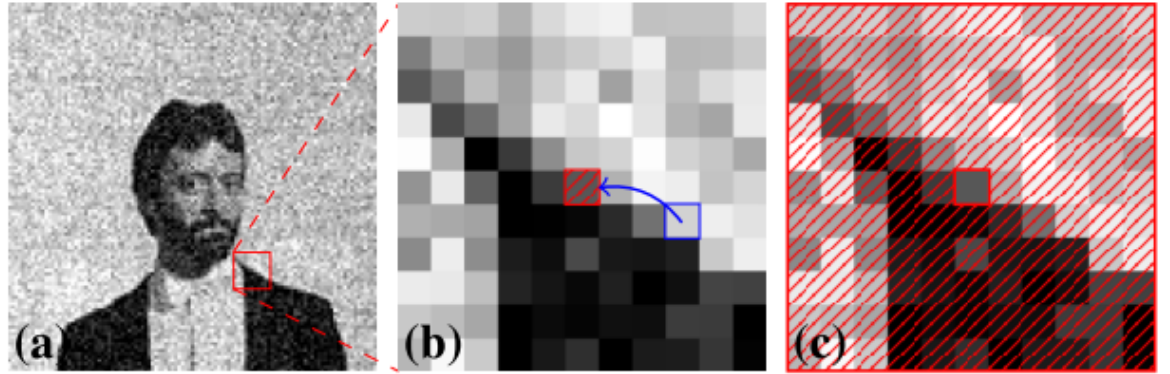
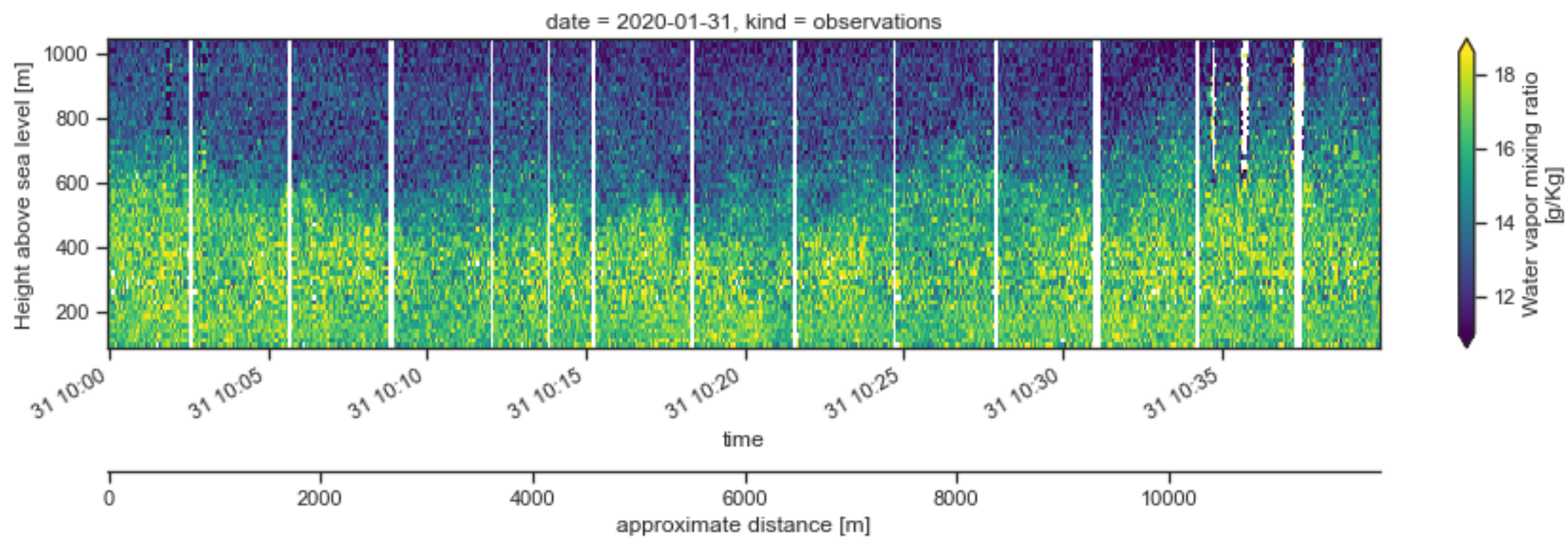
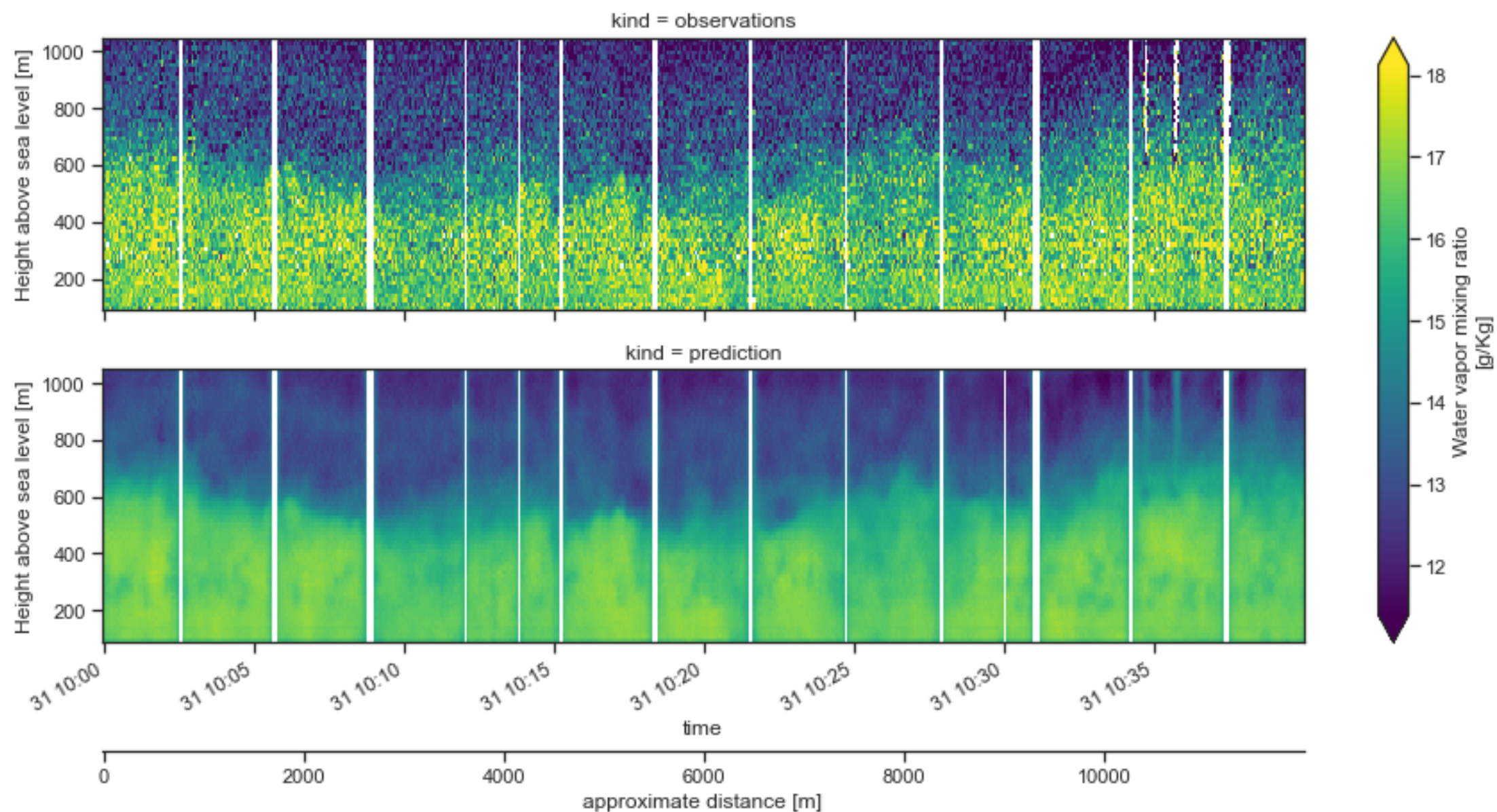
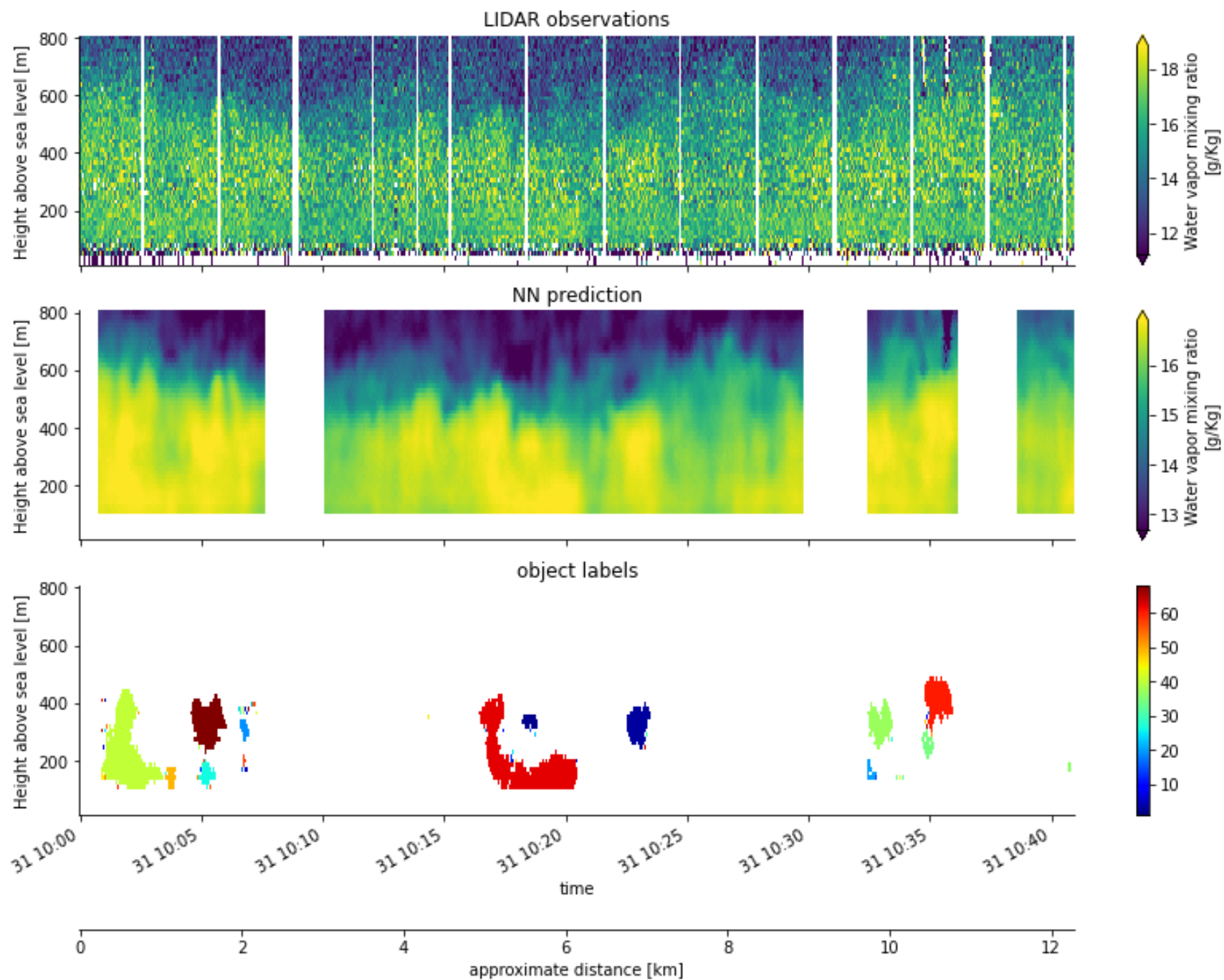


Figure 3: Blind-spot masking scheme used during NOISE2VOID training. (a) A noisy training image. (b) A magnified image patch from (a). During N2V training, a randomly selected pixel is chosen (blue rectangle) and its intensity copied over to create a blind-spot (red and striped square). This modified image is then used as input image during training. (c) The target patch corresponding to (b). We use the original input with unmodified values also as target. The loss is only calculated for the blind-spot pixels we masked in (b).







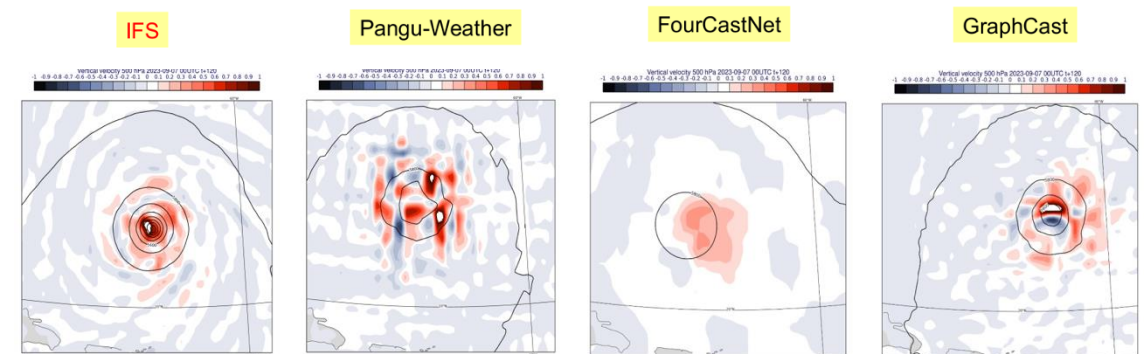
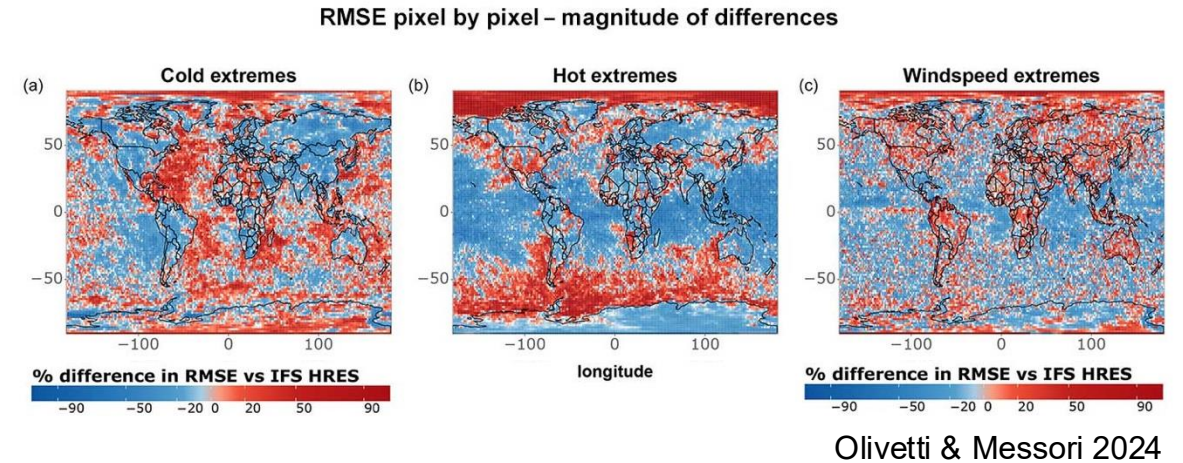


# Future directions: outstanding issues with data-driven models

*Frontiers* of ML-based purely data-driven weather forecasting, are (lack of) representation of:

- extremes, e.g. temperature and particularly rainfall
- highly non-linear physics, e.g. cloud formation
- physical consistency, e.g. geostrophic balance

Analysis so far has only been on global ( $\Delta x \sim 20\text{km}$ ) forecasts, the issues are likely to be more acute a km-scale ( $\Delta x \sim 2\text{km}$ ).



Bonavita 2023

# Building collaborations with DTU

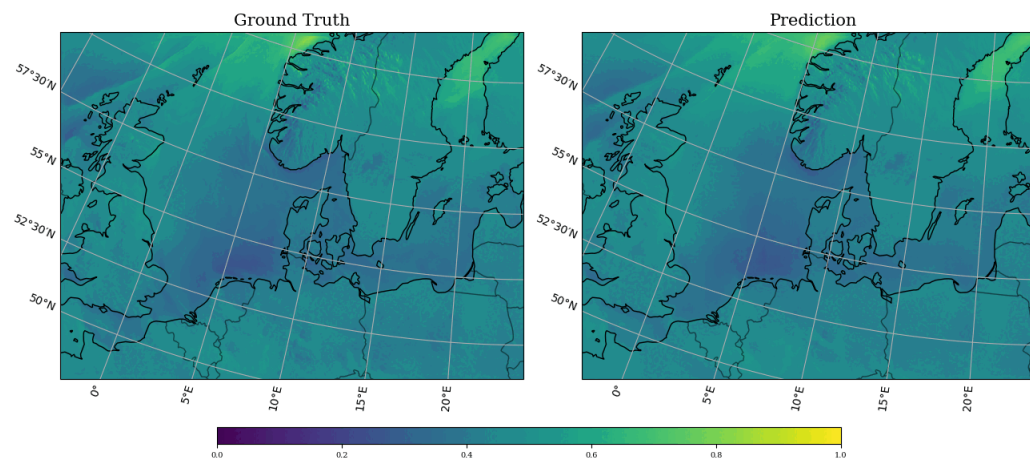
Why work with us? :)

- Interesting datasets (wealth of observations, reanalysis, etc)
- Interesting applications (weather preparedness, disaster response, etc)
- Operationalisation – see your research used
- Expertise in atmospheric science, scientific computing and increasingly SciML

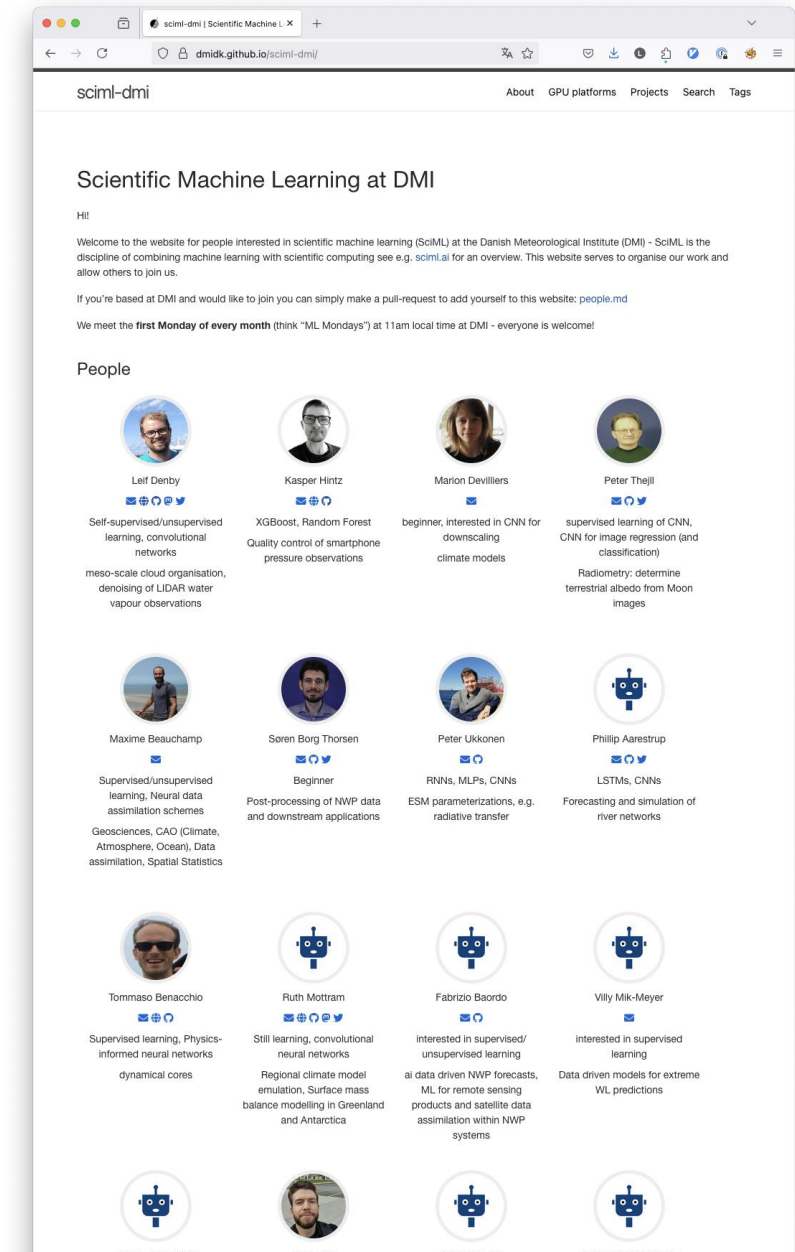
# How to get in touch?

- Join or present at our SciML monthly meetings - contact Simon ([skc@dmu.dk](mailto:skc@dmu.dk)) for details
- Email anyone on our team
  - Me, Leif Denby ([lcd@dmu.dk](mailto:lcd@dmu.dk)) – I'm going on leave till September though
- Talk to me after this :)

u10m (m s<sup>-1</sup>), t=1 (3 h)



<https://dmidk.github.io/sciml-dmi/>





# Dec 2023: Ensemble data-driven model (GenCast, Google)

*“Producing a single 15-day trajectory with GenCast takes around a minute on a Cloud TPU v4, and so  $N$  ensemble members can also be generated in around a minute with  $N$  TPUs, enabling the use of orders of magnitude larger ensembles in the future”*

GenCast: Diffusion-based ensemble forecasting for medium-range weather

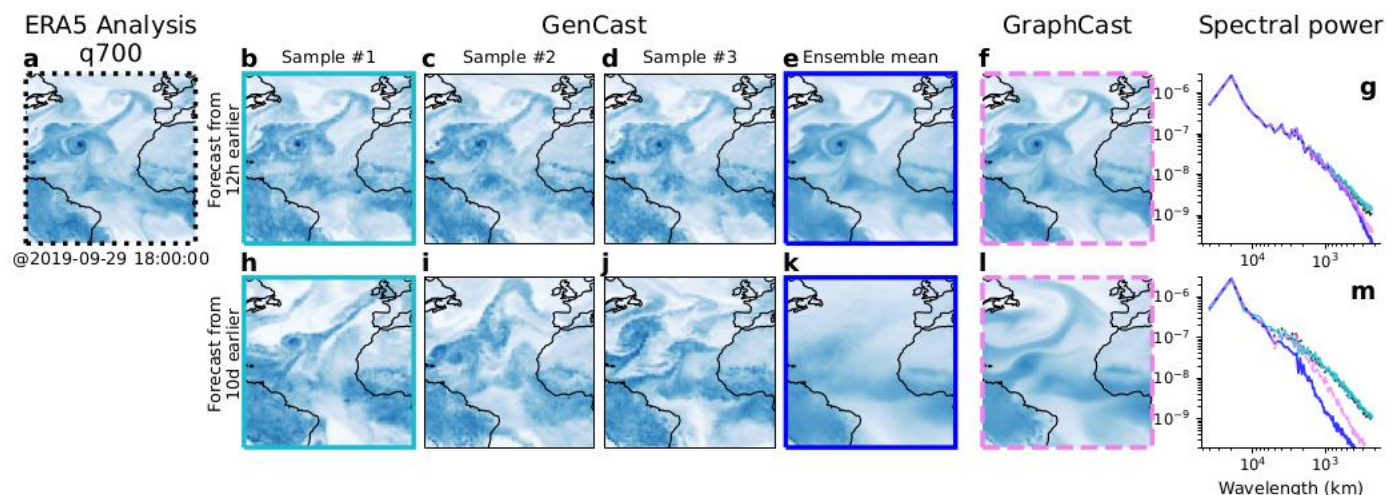
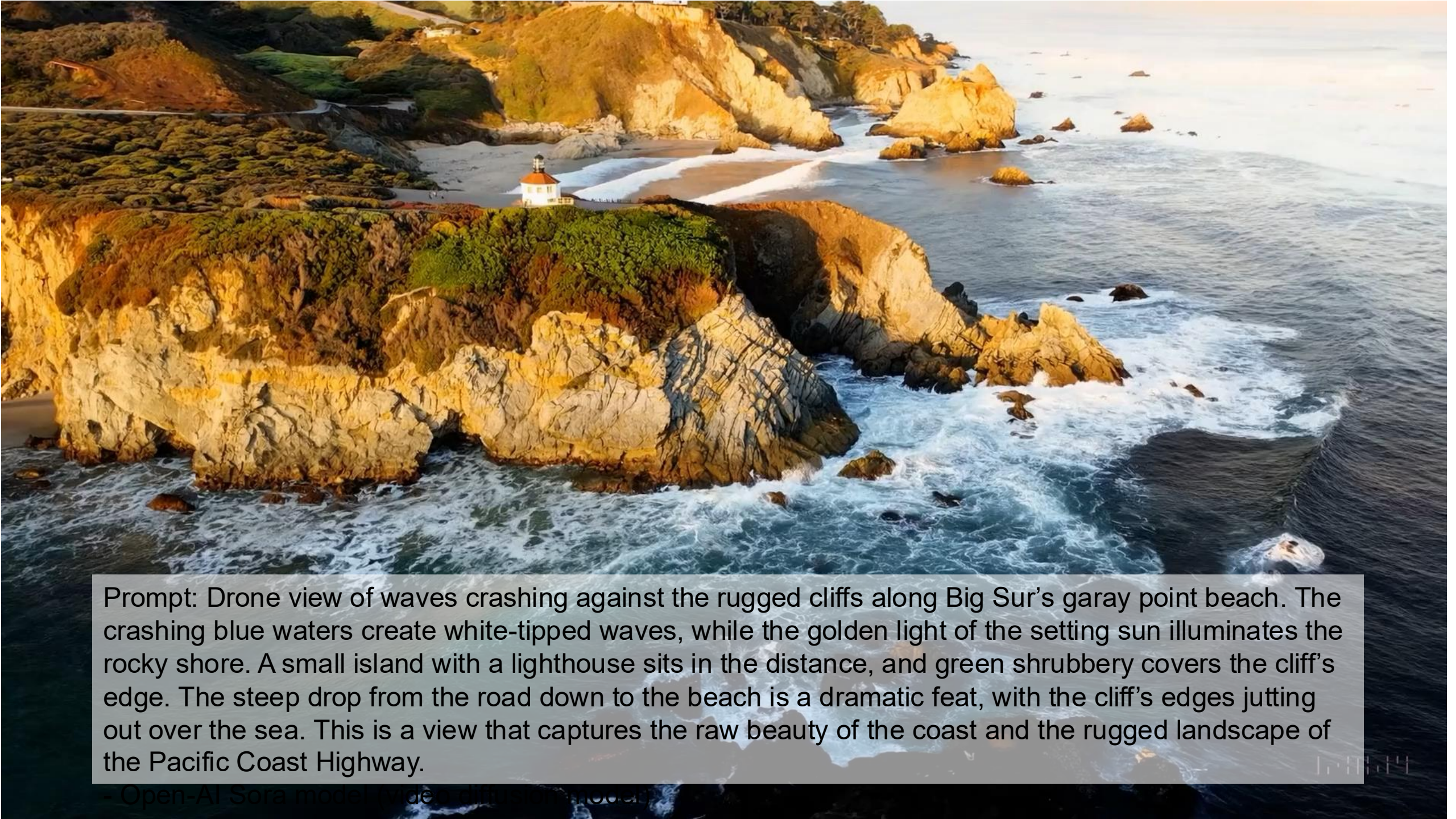


Figure 3 | Visualization of representative states produced by GenCast compared to GraphCast. (a) ERA5 analysis state for specific humidity at 700hPa at 6pm on the 29th of September of 2019. (b-d) 3 sample forecasts of this state by GenCast from 12 hours earlier. (e) Ensemble average obtained by taking the mean of 50 sample forecasts by GenCast from 12 hours earlier. (f) Forecast by the GraphCast (model which is deterministic), made 12 hours earlier. (g) Spectrum of the fields shown in panels (a-f), with colors matching the frames of the panels. (h-m) Same as (b-g), but for forecasts made 10 days earlier. Unlike deterministic GraphCast, which expresses uncertainty as blurring which increases with lead time (f, l), we observe how the sample forecasts produced by GenCast are sharp (g, m), regardless of whether the forecasts are for 12 hours ahead (g, b-d) (where the three samples are very similar) or 10 days ahead (m, h-j) (where the three samples differ more). The samples can still be averaged to produced a blurry mean state (e, k). Additional visualizations and an explanation of how this date/time was selected for visualisation are available in Appendix A.8.





Prompt: Drone view of waves crashing against the rugged cliffs along Big Sur's garay point beach. The crashing blue waters create white-tipped waves, while the golden light of the setting sun illuminates the rocky shore. A small island with a lighthouse sits in the distance, and green shrubbery covers the cliff's edge. The steep drop from the road down to the beach is a dramatic feat, with the cliff's edges jutting out over the sea. This is a view that captures the raw beauty of the coast and the rugged landscape of the Pacific Coast Highway.

- Open-AI Sora model (video diffusion model)